🐉 frontiers

A developmental perspective on young children's understandings of paired graphics conventions from an analogy task

3 Jean-Michel Boucheix¹, Richard. K. Lowe^{1,2*}, Jean-Pierre Thibaut¹

- 4 ¹LEAD-CNRS, UMR 5022, University of Bourgogne Franche-Comté, Dijon, France
- ⁵ ²Curtin University, School of Education, WA, Perth, Australia
- 6 * Correspondence:
- 7 Corresponding Author
- 8 Jean-Michel.Boucheix@u-bourgogne.fr

9 Keywords: Graphicacy development, Graphic Convention understanding, Analogy

10 task, Children, School-books,

11 Abstract

12 The present study investigated children's understanding development of multiple graphics, here paired conventions commonly used in primary school textbooks. Paired graphics depicting everyday objects 13 familiar to the children were used as the basis for an analogy task that tested their comprehension of 14 15 five graphics conventions. This task required participants to compare pictures in a base pair in order to complete a target pair by choosing the correct picture from five alternative possibilities. Four groups 16 17 of children aged 5, 6, 8 and 10 years old respectively (total N = 105), completed 45 analogy task items 18 built around nine conceptual domains. Results showed mainly an overall increase of comprehension 19 performance with age for all the tested conventions. There were also differences between the five 20 conventions and an interaction between age and convention type. Further, children's explanation of the 21 conventions (justification of the choices in the analogy task) were also analyzed. This investigation 22 showed the analogy task answers were a more reliable measure of the "actual" level of understanding 23 of the conventions than the justification themselves. The findings show that younger students tried to 24 actively compare the pictures of the pairs and to search for a relevant meaning of the pairs, however, 25 the youngest children have a limited capacity to interpret paired graphic conventions and our results suggests that this aspect of graphic conventions develops slowly but effectively over the course of 26 27 children's schooling. Because "graphicacy" knowledge and skills are not typically taught in primary 28 school classrooms (in contrast with literacy and numeracy), its development is likely acquired 29 incidentally with increasing exposure to varied paired graphics during primary school education. Given 30 the high reliance of today's educational resources on graphics-based explanations, the results from this 31 study may signal a need for (i) for more attention to learning graphics conventions (and more generally to graphics explanations) from teachers in primary school and (ii) for a better design of the graphics 32 with their contextual accompanying texts and captions, from designers. 33

- 34
- 35
- 36
- 37

38 1 Introduction

39 In recent years, the proportion of pictorial information in school textbooks (both print materials and e-40 books) seems to have increased substantially (for example, a study by Bétrancourt, Ainsworth, de 41 Vries, Boucheix, & Lowe, 2012, revealed that the great majority of the content of the pages of recent 42 primary school books - 8 to 11 years old- contained multiple graphics, multiple representations, text 43 and pictures, and especially paired graphics, see also Di Sessa, 2004). This increase has been 44 particularly pronounced in STEM areas and encompasses a wide variety of depiction types (such as 45 diagrams, drawings, photos, videos and animations). Research indicates that combinations of pictures 46 with text are far more educationally effective than text alone. This is the well-known multimedia effect 47 that has been supported by a large number of experimental studies (see Mayer, 2009; 2014; Moreno & Mayer, 1999). A recent meta-analysis by Pastore, Briskin & Asino, 2017 found an overall positive 48 effect of the multimedia principle on comprehension performances (r: .48). 49

50

51 **1.1** From text and graphic comprehension to graphics conventions understanding

52 Despite the positive findings mentioned above, it is clear that different types of depictions are not 53 equally effective in promoting learning. According to Mayer and Levin (1993), the most common graphics in documents such as school textbooks were "decorative and/or representational", with only 54 55 a small percentage of explanatory graphics (see also, Levin, 1989; Levin, Anglin & Carney, 1987, 56 Gyselink, 1995). However, Sung and Mayer (2012) found that "instructive graphics", (i.e., those that 57 are both explanatory and directly relevant to the instructional goal of their accompanying text) were 58 significantly more effective than graphics that were appealing or decorative but not instructionally 59 relevant. In much of the previous multimedia-oriented research on learning from text and graphics, priority was given to how effectively the text-based information had been processed. This dominant 60 focus is present even in studies that address the referential connections and integration between these 61 62 two forms of representation (Schmidt-Weigand, Kohnert, & Glowalla, 2010; Leopold, Doener, Leutner, Dukte, 2015, Désiron, De Vries & Bétrancourt, 2018; Schüler, 2017 and more recently 63 64 Schnotz & Wagner, 2018; Zhao, Schnotz, Wagner & Gashler, 2019). In contrast, very few investigations have been primarily focused on the processing of graphics on their own right (see 65 66 Schmidt-Weigand, & al., 2010). More than twenty years after seminal studies on learning from text and graphics by Levin and colleagues (Levin, 1989; Levin, Anglin & Carney, 1987) two recent 67 68 exploratory studies indicated that (i) the use of multimedia information in science and technology textbooks was far more prevalent than in earlier years, and (ii) the number and variety of explanative 69 graphics used was far greater than reported by Mayer and Levin (1993). These two studies prompted 70 71 fundamental questions about potential challenges faced by primary school children in order to process 72 such graphics effectively. The first study (Bétrancourt, Ainsworth, de Vries, Boucheix, & Lowe, 2012) 73 surveyed the type and nature of graphics found in school textbooks targeting 10-11 years old children 74 (Grade 4 and 5, i.e., late primary school). It examined the use of graphics in a range of widely-used 75 science/technology textbooks from different countries (Australia, France, Netherlands, Switzerland, and United Kingdom). As would be expected, the depictions were highly varied. However, in contrast 76 77 with previous findings (Mayer & Levin, 1993), most of them were explanatory rather than decorative. A notable feature of the textbooks examined in the 2012 survey was the prevalence of multiple rather 78 79 than single graphics. In most cases, these consisted of a pair of graphics which indicates that this 80 simplest combination could be considered as a multiple graphic prototype). These paired graphics were 81 used for a wide range of purposes, including showing related realistic and abstract depictions, 82 portraying 'before and after' states, and presenting different views of the same stimulus (Figure 1). Although there was considerable variation in the types of content represented by the paired graphics, 83

84 the same finite set of generic conventions was used repeatedly. Further, the survey by Bétrancourt, Ainsworth, de Vries, Boucheix, & Lowe, 2012, showed also that graphics were included in contexts, 85 e.g., accompanied with texts of different length, some very short, other longer, in such way that 86 graphics came with not only expository texts, but captions, labels and references. However, often, the 87 content of these texts was not explicitly connected and related to the graphics and/or did not provide 88 89 precise explanations which enable or help the graphics processing: in sum there was a lack of text-90 picture "coherence" principle (Mayer, 2014). Then, often, textbooks gave no explicit instruction about 91 how children should interpret these conventions or the types of processing activities that they should undertake in order to use paired graphics effectively as a tool for learning. Rather, it seems to be 92 93 assumed that children would already be equipped to handle these requirements. Of course, teachers 94 may provide scaffolding which eventually acculturates learners into interpreting graphics in a particular 95 way. However, scaffolding opportunities are not systematized, and textbooks are also widely used out 96 of the school time. Finally, a scientific approach of graphics comprehension involves a distinction between text and pictures investigations. 97



103 Figure 1. Paired graphics from sciences primary school books, and free science web sites, respectively from left to right: a. 104 before-after from the book Coll. Tavernier, "Sciences expérimentales et technologies", J. Erb, S. Charpiot, F. Lucas, C. 105 Claveau, Y. Le Ray, p. 76, Bordas Ed., 2003; b. realistic-schematic, animation from "Toutes les Sciences" Cycle 3, digital 106 manual, Nathan Ed, 2010; c. whole-cross section, from Wikipedia web site "apple". d. before-after process, from the 107 Netherlands science primary school paper book, 2010; e. close-up view, from "Science Aspects 1 "G. Linstead, O. Goyder, 108 G. Przywolnik, L. Salfinger, T. Herbert, p. 223, Sydney: Pearson Heinemann, Eds., 2009. f. Whole-cross section, from the 109 book" Sciences" Cycle 3, J.M. Rolando, G. Simonin, P. Pommier, J. Nomblot, J.F. Laslaz, S. Combaluzier, p. 50, Magnard 110 Ed., 2003. g. Different views of the same object from "A nous le Monde", Cycle 3, SEDRAP, P. Beyria & al., CNED, G. 111 Bée & al., p. 133, SEDRAP ed., 2001.

112

113 More fundamentally, there are several basic skills that children must possess in order to benefit from paired explanatory graphics. They must understand that the component pictures are related and 114 115 therefore should be *compared* (rather than treated independently): regularities regarding spatial proximity between pictures and order of the pictures might help. This comparison involves both within 116 picture and *between* picture processes. The types of comparative processing required depends on the 117 specific depictive convention that is instantiated in a particular paired graphic (for example, a graphic 118 pair that involves the realistic/abstract convention presents an information set that is very different 119 from the set of information presented by a graphic pair involving the before/after convention - see 120 Figure 1). Therefore, in order to process a graphic pair as intended, children must have sufficient 121 knowledge of these different conventions and be able to invoke and then to apply the appropriate 122 123 convention successfully.

The second study (Boucheix, Lowe, & Bétrancourt, 2013) involved 21 children (11 years old) and 18 124 adult students (20 years old). It investigated the comprehension (measured via verbal responses) of 37 125 paired graphics taken from the Grade 5 primary school science textbooks referred to above that were 126 127 presented to participants one at a time. The data indicated that while the great majority of the paired graphics were easily understood by all adult participants (more than 75%), substantially fewer (59.6 128 129 %) were understood by the children for whom the textbooks were intended. It appeared that part of the 130 reason for this difference could have been that the children did not always understand the conventions used in the paired graphics. Further, eye movement data obtained from the participants showed that 131 while adults' inspections tended to be concentrated on the relevant areas of both graphics of each pair 132 (rather than on irrelevant areas), children tended to fixate relevant and irrelevant information equally. 133 However, the preliminary nature of this study did not allow a distinction to be made between (a) the 134 effect of specific knowledge related to paired-graphic conventions, and (b) the effect of prior 135 knowledge about the topics depicted in the graphics. Further, there were limitations in the verbal 136 protocol-self report approach used for data collection. In particular, it was sometimes difficult to 137 determine exactly what the child participants meant by their verbalizations because of ambiguities and 138 explanatory inadequacies. The present paper builds on the two exploratory studies referred to above 139 by using a more rigorous methodology and better controlled materials to pursue the issue of children's 140 understanding of paired graphics. For the purpose of this study, we conceptualized these graphics as 141 consisting of two different but related pictures placed adjacently that are intended to be interpreted 142 together. The goal of the present study was therefore to examine early development in the 143 comprehension of conventions commonly used in paired graphics. 144 In order to process a paired graphics' convention effectively, children need to (1) understand that both 145

pictures represent an object (or action), (2) recognize the objects, situations, and/or processes that are 146 depicted in both images (3) recognize that the two graphics represent different instantiations of the 147 same situation (4) understand the abstract nature of the relation between the two depicted objects (or 148 149 actions). For example, understanding a pair that displays a conventional viewpoint and a longitudinal cross-section of the same object requires a correct identification of the object in the cross-section view 150 but also, more deeply, understanding that the cross-section view is a special point of view on the object, 151 that is grasping the relation between the two views. This requires a correct mapping of the elements 152 seen in the object's classical representation (conventional viewpoint) and the elements provided by the 153

154 cross-section.

155 **1.2** Paired graphics and the early development of pictorial competence

156 At first sight, pictures could be regarded as intrinsically effective representations that pose none of the

- 157 challenges for learners long associated with text-only resources (Mayer & Sims, 1994). However, this
- 158 view seems simplistic. For example, the fact that a young child can recognize a photograph of his or

159 her own house does not mean that he/she would be able to interpret an abstract architectural plan of the same building. Such sophisticated technical graphic representations can only be understood if the 160 viewer possesses the relevant specialist technical knowledge and skills. Their interpretation relies on 161 162 the viewer's ability to decode the highly specialized depictive conventions that these graphics use to present their referent subject matter. As with other methods of symbolic representation, there are three 163 key aspects involved in understanding graphic conventions: (i) a realization that there is the *intention* 164 165 to refer to something else, (ii) an appreciation that the representation is in a stand-for relation to the 166 referent, (iii) an understanding of the way the representation refers to its referent (Tare, Chiong, Ganea & DeLoache, 2010; DeLoache, 2004; DeLoache, Pierroutsakos, & Uttal, 2003; Uttal & Yuan, 2014). 167 168 The ontogenesis of symbol understanding has been the subject of numerous studies. For example, 9-169 month olds often try to grasp photographs as if they were the real objects, whereas 18-month olds do 170 not (DeLoache, Pierroutsakos, & Uttal, 2003). Further, 3 years old understand scale models, whereas 171 many 2.5 years old fail to do so (DeLoache, 1995). It has also been shown that even though young 172 children understand that symbols are objects in their own right and representations of other entities (the 173 dual-representation hypothesis, DeLoache, 2000), this understanding remains fragile, especially when 174 superficial similarity between the model and the referent is not perfect (DeLoache, Kolstad, & 175 Anderson, 1991; Chiong, & DeLoache, 2013). 176 It seems that designers of the symbolic graphic displays that are so widely used today may attribute an

177 unrealistically high level of transparency to the meaning of such representations, especially for children 178 (Hiniker, Sobel, Hong, Suh, Irish, & Kientz, 2016). However, it is becoming apparent that younger 179 children may lack the skills required to grasp the designer's intended meaning, something that is 180 potentially highly problematic in an educational context that increasingly relies on explanatory 181 graphics. More generally, the ability to understand and interpret graphics has received little attention in educational research to date, despite having been an "implicit" aspect of many other studies with 182 183 very diverse goals (Ainsworth 2006; Anning, 2003; Balchin, 1976, 1985; Bordman 1990; Cox, 184 Romero, du Boulay & Lutz, 2004; Hadjidemetriou & Williams, 2002; Hegarty, Smallman, Stull & 185 Canham, 2009; Lowrie, Diezmann & Logan, 2011; Matthews, 1986; Milsom, 1987; Postigo & Pozzo, 186 2004,; Roth, Pozzer-Ardenghi & Han, 2005; Wainer, 1980).

187 **1.3 Processing of Paired Graphics**

188 1.3.1 Comparison processes

189 Boucheix, Lowe and Bétrancourt (2013) revealed that the processing of paired graphics (as also 190 multiple graphics) during comprehension involved substantial *comparisons* of the two depictions. This 191 result accords with the broader findings from cognitive psychology and conceptual development, that 192 comparison activities are central to learning (e.g., Gentner, 2010). The importance of such comparisons 193 has been noted across a wide variety of different fields such as category learning (Andrews, Livingston, 194 & Kurtz, 2011; Augier & Thibaut, 2013), schema acquisition (Gick & Paterson, 1992), conceptual 195 change (Gadgil, Nokes-Malach, & Chi, 2012), and categorization of perceptual stimuli (Kok, de Bruin, 196 Robben & Merriënboer, 2013). In the specific case of between-picture comparisons, the type of content 197 presented in each of the pictures being compared can have crucial effects on learning outcomes. This 198 is exemplified by Kok et al. (2013) in which adult participants' comparisons of paired graphics (chest 199 X-ray images) were used to study their learning of radiological indicators of diseases in medical 200 diagnosis. One group of medical students compared radiographs of diseases with radiographs from 201 normal patients while the other medical student group studied only radiographs of diseases (pairs of 202 disease images). On a visual diagnosis test, students who compared disease with normal images during 203 study were better able to diagnose focal diseases than students who had studied disease images only More broadly, most studies contrasting comparison conditions with no-comparison conditions suggest 204

205 that comparisons lead to deeper conceptual understanding and better generalization. Indeed, nocomparison situations may lead to superficial perceptually-based generalizations (for example, an 206 207 apple to a ball) whereas comparison situations contribute to the discovery of unifying non-salient 208 properties such as taxonomic commonalities (e.g., two objects belong to the same category of furniture) 209 or non-salient perceptual properties (e.g., object textures) that tend not be noticed if participants see an object in isolation (e.g., Gentner & Namy, 1999; Gentner & Gun, 2001; Namy & Gentner, 2002; 210 211 Thibaut, 1991; Augier & Thibaut, 2013; Thibaut & Witt, 2015). Gentner and colleagues describes the 212 learning mechanism as starting with surface features, leading to the progressive discovery of deeper 213 similarities between images. Features within one picture are progressively matched with features in the 214 other picture (Gentner & Markman, 1997). The more similar the two pictures (or the more they share 215 perceptual features), the easier it is to discriminate the relevant features or extract key relations.

216 The matching processes involved in comparison activities that are beneficial for learning may also need 217 to be considered in the development of the ability to comprehend paired graphics conventions. 218 However, to investigate this possibility, it is important that the graphics to be compared are age-219 appropriate, especially in terms of processing (executive functions) costs (Richland, Morrison, & 220 Holyoak, 2006: Augier & Thibaut, 2013). In this respect, young children are capable of dealing with 221 tasks involving comparisons. However, as shown by Augier and Thibaut (2013) even though younger 222 children (4-years old) were able to benefit from comparisons, providing more relevant information did 223 not benefit them, by contrast with 6 years old.

224

225 **1.3.2 Progressive learning of paired graphics conventions?**

226 During their schooling, children are repeatedly exposed to various paired graphics conventions. This 227 exposure occurs across a range of distinct content domains (science, technology, history, geography 228 etc.) and for different types of subject matter within those domains. The paired graphics that embody 229 these conventions are often accompanied by explanatory texts and further pictures that assist in their 230 interpretation. Children encounter many and varied examples of such use of paired graphics across the 231 course of their primary education. Further, as a result of this exposure, students should progressively 232 acquire the capacity to make increasingly fine grain discriminations between different paired graphics 233 conventions and their specific meanings. For example, they may first consider similar a specific 234 convention (say, a whole/cross-section paired graphic of an orange) with a more general convention 235 (say, a before/after pair showing the orange with a knife before it was cut and afterwards). This 236 interpretation is not intrinsically wrong, however, by the end of primary school, such interpretation 237 would no longer be expected because of children's far greater experience with these conventions. For 238 these older children, whole/cross-section should have become a more specific convention with a 239 precise and possibly more abstract meaning that is distinguished from the more generally applicable 240 before/after convention.

241

242 **1.3.3 Paired graphics and conceptual development**

243 General conceptual development may also play a role in the comprehension of paired graphics. In 244 particular, because certain paired graphics conventions involve changes in object position from one 245 picture to the other (such as side-view/top-view), the development of spatial abilities may influence 246 some aspects of their comprehension. For example, understanding a paired graphic that shows both 247 side and top views of an object may require the learner to perform a mental rotation. Frick, Hansen and 248 Newcombe (2013) showed that mental rotation abilities are beginning to develop between the ages of 249 3 and 5 years. Thus, it could be expected that paired graphics conventions involving substantial changes 250 in viewing position or object orientation would be understood later than a paired graphic convention such as the whole view/close-up view convention which does not involve such change. 251

252 Conceptual development may also influence generalization, abstraction and transfer abilities. The ability to generalize and transfer a paired graphics convention from the more frequent and prototypical 253 254 exemplar of the convention to a different, less frequent and semantically more distant exemplar of the 255 same convention would be expected to increase with age. For example, in school text books 256 (Bétrancourt, Ainsworth, de Vries, Boucheix, & Lowe, 2012), the whole/cross-section convention is very frequently used for living entities such as fruit, plants and animals. In these cases, the function of 257 258 this convention is to show the inside components and structure of the organism that are usually invisible 259 from the outside. The ability to generalize the whole/cross-section convention from such prototypical examples to a far broader range of instances, and less likely, (such as non-living objects or structures, 260 261 like the cross-section of a hat or of a bottle for example) is likely to increase with age. In sum, the 262 semantic distance between the prototypical exemplar of a given convention and a more unfamiliar 263 exemplar of the same convention is likely to have an effect on the comprehension performance of this 264 given convention (see also Table 1, Method section).

265

266 **1.4 Paired graphic convention comprehension assessment in children**

267

268 In their preliminary study, Boucheix, Lowe, and Bétrancourt (2013) had used self-report and verbal protocols to investigate comprehension of paired graphics. Although such approaches are effective for 269 270 adult participants, they could be relatively ineffective in terms of judging children's comprehension or knowledge of the stimulus materials. For young children especially, verbal justifications are likely to 271 be un-reliable, particularly when they require complex syntactic structures (e.g., expressing causal or 272 complex temporal structures) (Clark, 2009). Children's verbal justifications might also fail when the 273 274 vocabulary necessary to express complex relations is beyond the reach of the children involved. In recent years, many experiments with designs that avoid reliance on children's production of verbal 275 276 information have been used by developmental psychologists. In many cases, these methods often based 277 on induction and/or generalization like the one we use in the present study, have revealed much earlier 278 competences than methods based on verbalization (see Gelman, 2003, for example). These more recent 279 investigations show advantages in using direct behavioral measures involving tasks that are better 280 suited to children's processing abilities than too verbally-oriented approaches. In order to avoid the 281 limitation of only relying on verbal explanations from young children, the present research recruited a 282 well-established analogy task to provide a more age-appropriate measure of the comprehension of 283 relationships. Analogy tasks have been successfully used in early cognitive development research and 284 in psychometric investigations, in conceptual development, categorization and problem solving 285 studies. Recently, they have been successfully used in pre-linguistic children (Ferry, Hespos, Gelman, 286 2015),

287 The analogy task used in the present study was of the form 'A is to B as C is to D', (A: B::C:D). This approach involves the comparison of a base pair (A and B) and a target pair (C and D). Most 288 289 frequently, adults identify the relation holding between items in the A: B pair, then, they apply this 290 relation to the target pair pictures or words (see Holyoak, 2012; Hofstadter & Sander, 2013, Richland, 291 Morisson & Holyoak, 2006). Many previous studies showed that by the time children reach three or 292 four years of age, they are able to use this type of analogy task with familiar stimuli and/or with proper 293 training (e.g., Christie & Gentner, 2010; Goswami & Brown, 1990; Richland et al., 2006; Thibaut et 294 al., 2010b). Further, analogy tasks are typically designed, by definition, to be an index of relation 295 extraction which is central in the symbolic representations we consider here. Indeed, children who 296 understand the conventions targeted in present study would be able to identify the abstract relation 297 holding in the base pair (e.g., the second stimulus is a cross-section of the first object) and apply it to 298 the second pair. To ensure that children's selection reflected their understanding of the convention, the

- 299 options included in the alternatives set were depictions of the object shown in picture C that embodied
- 300 other non-target conventions. For example, in Figure 2, below in the Method section, the base pair (A-
- B) is a whole pear and the sagittal cross section view of a pear, while C is an egg. The target object is
- 302 then to be chosen from the set of possibilities displayed in the second row that are also views of the
- egg corresponding to the five conventions studied in this research. This was done to prevent alternatives
- being discarded by participants on conceptual basis that would be unrelated to the conventions being studied here. This is the approach found in most analogy-based studies (see Christie & Gentner, 2010;
- 306 Thibaut, French & Vezneva, 2010a, b).
 - 307

1.5 Paired graphic convention comprehension assessment in children

309 In the present study, the paired graphics reasoning analogy task described above was used to investigate 310 the extent to which children from different age groups understand five graphics conventions that are 311 commonly used in textbooks and e-books: whole/cross-section, whole/close-up, before/after, 312 realistic/schematic, and side-view/top-view.

- 313
- From consideration of the theoretical concepts and issues discussed in the previous section, the following set of hypotheses were developed:
- 316 *Hypothesis 1*. Older participants were predicted to have higher scores on the analogy test (*H1a*) and be
- 317 more likely to generate appropriate justifications than younger participants (H1b).
- 318 *Hypothesis* 2. Differences in the comprehension scores were predicted to occur across the five 319 conventions used in this study. This hypothesis is based on the contention that these convention types
- would differ in the level of processing demands they imposed on the participants. For example,
- 321 conventions that resulted in a high level of perceptual similarity between the graphics in a pair and 322 preservation of visuospatial structure (e.g., the realistic/abstract convention) should be understood at a 323 younger age than conventions that resulted in substantial perceptual and structural change (e.g., 324 whole/cross section, before/after, and side/top-view) (c.f. Gentner, 2013). As noted earlier, 325 understanding a paired graphic that involves two very different viewpoints on an object likely requires 326 the viewer to perform a mental rotation. Frick, Hansen and Newcombe (2013) showed that mental 327 rotation abilities are only just beginning to develop between the ages of 3 and 5 years. Thus, it could
- be expected that paired graphics conventions involving substantial changes in viewing position or
- 329 object orientation would be understood at an older age than a paired graphic convention that does not 330 involve such change.
- Hypothesis 3. For errors, it was predicted that the type of chosen distractor would vary across ages. We
 hypothesized that choices based on perceptual features only would decrease with age level"
- 333
- 334

335 2 Method

336 2.1 Participants

Participants were 105 children (52 female) from French primary schools. To ensure that each participant sample was representative of the intended population, the schools were chosen such that varied socio-cultural backgrounds were equally represented in each age group. Children were divided into four age groups according to class level in order to obtain samples with ages of approximately 5, 6, 8 and 10 years old. 17 children (M = 5.23 years old, SD = 0.44) were included in the 5 years old age

- 342 group, 32 children (M = 6.47 years old, SD = 0.51) were include in the 6 years old age group, 18
- children were included in the 8 years old age group, and (M = 8.7 years old, SD = .55), and finally, 38 children (M = 10.37, SD = 0.60) were included in the 10 years old group. These four age groups were
- children (M = 10.57, SD = 0.00) were included in the 10 years old group. These rour age groups were 345 chosen in order to provide useful differences in the relative degree to which the children had been
- exposed to graphic conventions in school (little or no exposure, low exposure, and high exposure).
- 540 exposed to graphic conventions in school (nuce of no exposure, low exposure, and high exposure).
- Concerning participants' educational background with regard to textbooks, schoolchildren in France typically first encounter textbooks only towards the very end of kindergarten (preschool) when they are 5 to 6 years old. Proper introduction of textbooks does not occur until the first year of primary school at age seven. From then, textbook use becomes more regular and increases through the remaining years of primary school (i.e., until 9-10 years old).
- 352 However, the degree to which textbooks are used for a particular age cohort is also influenced by the
- 353 specific learning methods implemented within particular schools and by individual teacher choice.
- Regarding this last point, definitive research evidence about patterns of variations in textbook use across primary schools is unfortunately lacking.
- 356 In the present study, there were differences in the number of children across groups due to the inevitable
- 357 variations in school classroom size. As well as obtaining parental and teacher consent for participation,
- 358 teachers were consulted to ensure that none of the children included in the sample had learning 359 disabilities, were color blind or had any developmental issues.
- 360 2.2 Experimental design
- A two factor experimental design was used with age group as the between subject factor (four levels)and type of convention the within subjects' factor (five levels).
- 363

364 **2.3 Material design and task organization**

365

366 The core material for this study was sets of paired graphics depicting a range of different types of familiar subject matter that instantiated the five conventions specified above. As shown in table 1, the 367 368 difficulty of items within object categories used in the analogy task was varied. This was done by 369 making some of the tested objects fairly similar and others less similar. Items involving the analogical 370 pairing of similar objects were anticipated to be easier to answer than those where less similar objects 371 were paired. For example, it was expected that it would be easier to correctly identify a cross-section 372 of an orange if the base pair depicted a kiwi fruit than if the base pair depicted a hat. However, our goal 373 in the use of varied categories was to be sure to assess the extent to which graphics convention 374 comprehension processes could generalize. These paired graphics were used as the basis for producing 375 analogical items (A is to B as C is to D) as exemplified in Figure 2.

- 376
- 377
- 378
- 379





Table 1. Definition-criteria used for used convention design

Convention	Whole/Cross- section	Realistic/Schematic	Whole/ close-up view	Side view/ top view	Before/After	
Criteria and	1.Middle section cut	1. Stylized	1.Close-up	1. Orientation	1.Action and change over time 2.State,	
Features	2. Internal view	2. Same shape view	2. Same shape view 2. Bigger-partial 2.		shape change	
Examples of						
pairs			- 37			
Examples of	Small semantic distance-within	Small semantic distance	Small semantic distance	Small semantic distance	Small semantic distance	
analogies						

397

Large semantic distance-between	Large semantic distance	Large semantic distance	Large semantic distance	Large semantic distance
			/	

398



399 The second row of Table 1 (criteria and features) presents two main defining aspects of each 400 convention: (i) the action employed in order to implement the convention, and (ii) the perceptual consequences of that implementation. For example, in the whole/cross-section convention the action 401 402 employed is to make a vertical cut through the middle of the object along its long axis. The consequence 403 is that the internal structures of the object then become available to visual perception. Example pairs 404 showing objects before and after the application of the convention are given in the third row of the table. Comparison of the five conventions reveals both commonalities and differences in their defining 405 features. First, most of them are associated with a change in the object's appearance, orientation or 406 407 shape. An exception is the realistic/schematic convention where only the graphic treatment of the object is changed. In this case, the two depictions comprising the pair are relatively similar in terms of 408 409 both their overall perceptual properties and structural characteristics. Such obvious similarities tend not to be present for the other four conventions because of the disruptions caused by manipulations of 410 the objects or viewing regimes that are employed in order to apply those conventions. The different 411 412 conventions can be further distinguished in terms of the particular set of distinctive changes they 413 involve. For example, application of the whole/close-up convention results in a change in the object's appearance and shape, but no change in its orientation. In contrast, orientation change is the defining 414 feature of the side-top view convention. Such variations are likely to have consequences for how these 415 416 different conventions need to be processed by the viewer in order to interpret them appropriately. For example, cognitive processing of the side/top-view convention might require the ability to mentally 417 simulate the spatial rotation of the object from the side to the top view. Such mental rotation ability 418 419 could be more difficult for younger than for older children (see hypotheses above).

420 The common before/after convention deserves special attention because it appears to be very different in nature from the other conventions. In particular, it seems to be more difficult to characterize with a 421 422 similar degree of precision because it involves any type of action applied to an object that subsequently 423 results in any type of change in that object. Hence, both the cause and effect are very open (essentially 424 undefined). In some cases, the change over time may be relatively small so that the overall structural 425 characteristics of the object in the two pictures remain very similar. This is exemplified in *Figure 1a*, 426 where the fundamental body structure of the child remains much the same (with only minor changes 427 in its form). In this case, it is relatively easy for a viewer who compares and contrasts the material in 428 the two depictions to notice the key relevant features that have changed between the 'before' and 'after' 429 pictures. However, in other cases the change between the two pictures can be far more dramatic, as 430 illustrated in Table 1 by the examples in the final cell of the Before/After column:

- The intact banana (picture 1) versus the peeled banana together with its peelings (picture 2), or
 The intact flower (picture 1) versus the flower from which all the petals have been removed
 - The intact flower (picture 1) versus the flower from which all the petals have been removed and placed next to the stem (picture 2).

In both these examples, pictures 1 and 2 of each pair could be considered as the same object modified,and not as two different identical objects.

436

433

437 The fourth row of Table 1 provides examples of analogies based on each type of convention in which differences in semantic (conceptual) distance between base pair and target pair are involved. For each 438 439 convention, two types of items were devised - within category and between category items. To illustrate 440 this distinction, we will consider the cross-section convention. When the base pair represents the cross-441 section of an orange and the target pair a cross-section of an apple, the semantic distance was small 442 since both pairs come from the same category, fruits (within category items). However, when the base 443 pair involves the cross-section of an egg and the target pair the cross-section of a shoe, the semantic 444 distance between the two pairs was larger because they belong to different object categories (between category items). Further, a cross-section of a shoe is highly unlikely, and un-ecological (relatively to 445

the school textbooks contents, Bétrancourt, Ainsworth, de Vries, Boucheix, & Lowe, 2012; Boucheix, Lowe, & Bétrancourt, 2013) however, such graphics exemplars were designed to try to assess experimentally the level of generalization of the interpretation of the convention. The stimulus materials used in the present investigation consisted of approximately the same proportion of within and between category items for each of the five conventions.

The previously discussed differences in the characteristics of the conventions suggest that the 451 452 processing demands they impose on children may vary. For conventions that are more difficult to 453 process, it could be expected that interpretative competence would develop later than for those with 454 lower processing demands. For example, because of the perceptual-structural similarity between the 455 elements of the pair, the realistic-schematic convention was expected to be easier for children to 456 process than the other conventions (such as the whole-cross section). In contrast, the side-top view convention was expected to be one of the most difficult because this convention likely requires the 457 ability to mentally rotate an object. On this analysis, the capacity to deal effectively with the side/top 458 459 view convention should develop later than the realistic-schematic convention (see hypotheses above).

460

461 Regarding the analogy task, if the relation holding between pictures A and B in a graphic pair is 462 understood, it should allow the participant to apply this relation to picture C in order to find appropriate 463 picture D amongst a set of potential responses. Finding of the correct answer was thus assumed to 464 indicate that the child understood the targeted graphic convention. The comprehension performance 465 score in this study was based on the total percentage of correct answers for the analogy task across all five conventions. Immediately after giving each answer, children gave a verbal justification for their 466 467 response. These verbalizations were classified and analyzed according to the basis of the justifications 468 involved (as detailed below.

469

470 Each analogy item was presented individually on a large touch screen (Wacom 21) using software specially designed for the experiment. The five alternatives displayed in the second row were presented 471 472 in a random order to avoid location (rank) repetition and possible spatial strategy learning. The software 473 automatically recorded the nature and latency (in milliseconds) of the response for each item. The base 474 paired graphics used in this experiment as the stimuli for the analogy task were high definition 475 photographs of nine familiar everyday objects: an orange, a banana, a kiwi fruit, a flower, an egg, a cup, a hat, a shoe, and a cake mold. Participants' familiarity with each of the objects was checked to 476 477 avoid any potential prior knowledge effect. The size and rendering of the photographs (or their 478 modified versions) were tested to ensure that each provided a clear and appropriate depiction of all 479 relevant aspects of the subject matter. Further, the set of images comprising each of the analogy items 480 was examined, and pre-tested in a pilot study, to eliminate any potential ambiguities with respect to 481 which convention was being targeted by that item.

482 With nine objects and five conventions for each, the main experimental material provided a total of 45 483 individual analogy items of the type shown in figure 2. Two additional training analogies were used to 484 ensure participant familiarity with the task requirements. These analogies used another very simple 485 convention (whole object/the same object in pieces) that was not one of the conventions being 486 investigated in this study. For each item, the child was asked to use a finger to touch the chosen picture (which when touched moved immediately to the empty frame and replaced the '?'). After the training 487 488 phase, the 45 experimental analogy items were presented in a random order. Children were also asked 489 to provide a verbal justification for their choice of each item ("Please tell me why you chose this 490 picture?"), with these justifications being recorded.

- 491
- 492

493 **2.4 Procedure**

494 The investigation took place in a quiet room at the participating schools with each child taking part 495 individually. The analogy task instructions were based on those used for previous studies in our lab, 496 and that had been validated with younger children. They were as follows: "Notice that these two 497 pictures go well together (experimenter pointing to pictures A and B). Your task is to find among these 498 pictures (experimenter pointing across the second row) which one goes with C (experimenter pointing 499 to C) in the same way that A goes with B. When you have found the picture, touch it with your finger 500 and the picture will automatically go to the empty square near the first picture of the two (experimenter pointing to picture C and space D). If you think you made a mistake, you can correct it by touching 501 502 another picture. Each time you will have to explain to me why you choose that picture". If a participant 503 changed a selection after an initial response was given, justification was always requested once the 504 final response had been provided. Success on the two training items indicated that participants had good comprehension of the task requirements. Following the training trials (with additional task 505 506 explanation given if needed to ensure that the instructions were well understood), the participant 507 completed the 45 analogy test items and provided a justification for the choice made after each item. The main analogy task began once the child had successfully completed the training items. 508

509 Upon completion of all the test items, a further control task was undertaken by each child to check 510 familiarity with the objects in their various pictorial manifestations. In this main control task, each 511 individual base picture of the nine objects and each individual picture of the five corresponding 512 alternative depictions utilizing the conventions was presented to the participant on the screen. The child 513 was asked to name the object shown in the picture in order to check that it was recognized for all depictions, all viewing point, used during the investigation. For example, is an orange presented in 514 cross section format still recognized as an orange? This additional control task ensured that any 515 516 incorrect responses given in the analogy task were not due to a failure to recognize the object rather than to deficiencies in the capacity to deal with graphic conventions. The duration for the whole session 517 ranged from 30 to 40 minutes. 518

519

520 **2.5 Coding and analysis**

For each convention type, the distribution of the choices made across the possible responses (the target 521 522 and the four distractors) was calculated and transformed into percentages. Each answer choice 523 received a score of 1 when "correct", e.g. expected, and 0 when "incorrect", e.g. not expected, thus providing a maximum total score across the five conventions of 45 points. Note that the categories 524 525 correct and incorrect did not mean that the child answer was right or wrong in term of interpretation, rather, it meant that the child choice was expected, or not expected, relatively to the to the convention 526 527 tested. A score out of 9 for each convention type was also calculated and these correct choice scores 528 transformed into percentages. Further, in order to obtain a developmental profile of the extent to which 529 the different conventions could be distinguished, each error was classified according to the type of convention involved. For each convention, the Mean response time in seconds was also determined. 530

531 The verbal justifications were coded according to four categories. (i) Appropriate when a relevant, 532 fully correct and explicit explanation was given that included at least the first main criterion specified 533 in the second row of table 1 (e.g. for the cross section convention: "I chose this picture because the 534 object is bisected" or "I chose this picture because we can see half of the orange"); (ii) Partially 535 Appropriate when the explanation was relevant but only partly correct and/or indicated implicitly 536 rather than directly, and including only the second categorization criterion given in Table 1 (which was 537 mostly the perceptual consequence of the main criteria, see table 1, e.g. for cross section: "I chose this 538 picture because we see the inside of the object"); (iii) *Inappropriate* when the explanation was neither relevant nor correct (e.g. for cross section: "I chose this picture because the object is bigger"; generic

- 540 criteria: "I chose this picture because it is different" (iv) *None* when no justification could be given by
- the child (or when the child explicitly told to the experimenter: "I don't know") . Participants answers
- 542 were scored by two independent raters, with inter-rater agreement, chance corrected Cohen's kappa,
- 543 being high .97. Justification scores were also calculated. On the basis of this scoring of the answers, 544 Table 4 (see below in the results section) proposes a qualitative categorization of the justifications,
- 545 which gives a detailed comparison of a series of representative examples in each category of
- 546 justification across the different age groups. Regarding the naming control task (where appropriate
- 547 synonyms were considered as correct), the mean percentage of correct answer was calculated.
- 548

549 **3 Results**

550 Firstly, data from the control naming task (i.e., object recognition) will be presented. This analysis 551 concerned the conditions necessary for legitimate interpretation of the data from the main analogy task 552 investigation. Secondly, the distribution of answers across the five possible choices (correct target 553 versus four incorrect answers) will be reported for each convention type. With regard to Hypothesis 554 1a, and Hypothesis 2, the mean percentages of correct answers for each age group and each convention 555 will be compared. Then, with regard to Hypothesis 3, the results for distribution of choices across the 556 four distractors will be given. Finally, with regard to Hypothesis 1b, these previous analyses will be 557 followed by an analysis of justifications, and their associated relations and correlations with the correct 558 answer choices. A qualitative description of the justifications types and accuracy, based on the use of 559 the verbatim data of each age group for each convention type will be presented before reporting the 560 quantitative analyses of the justification scores and their relations with the correct choice answers 561 scores for the analogy task.

562 3.1 Objects naming task

Almost all the individual pictures used in this study were recognized and correctly named, irrespective of age group. Mean recognition frequencies were 93.4% (SD= 8.15), 94.14% (SD = 6.02), 95.93% (SD= 4.43) and 96.72% (SD = 3.84) for the 5, 6, 8, and 10-years old age groups respectively. A one factor ANOVA conducted on the mean percentage of pictures of objects named correctly (with age as between subject factor) indicated no significant difference between the age groups, F (3,101) = 4.96, p = .12, ns. Any significant differences that were present between age groups in correct choice scores would therefore not be due to a lack of familiarity with the depicted objects.

570 **3.2** Answer choice scores

571 Figure 3 and Table 2 show the distributions of the answer choices (expressed as percentages) across 572 the five possible responses.



Figure 3. Mean percentage (and vertical bars standard errors) of correct answers by age groups and
 conventions (CS: Whole-Cross section; CU: Close-Up views; ST: Side-Top views; RS: Realistic Schematic; BA: Before-After)

6()1
U.	/ 1

	Choice	Whole/Cross-	Realistic/	Whole/ close	Side view/ top	Before/After
Convention		section	Schematic	up view	view	
	Age					
	5 y	58.9 (23.10)	3.26 (7.62)	8.10 (11.58)	9.31 (8.38)	20.42 (16.34)
Whole/	6 y	67.06 (24.71)	2.17 (6.71)	3.12 (7.59)	6.42 (8.33)	21.57 (15.41)
Cross-	8 y	81.48 (17.04)	0.01 (0.05)	1.23 (3.59)	1.85 (4.26)	15.43 (13.81)
section	10 y	85.67 (15.69)	0.29 (1.80)	2.04 (6.76)	1.46 (3.80)	10.52 (9.64)
	5 y	1.96 (5.87)	71.65 (34.55)	6.61 (8.88)	11.19 (15.71)	8.57 (15.50)
Realistic	б у	3.17 (6.52)	88.71 (19.68)	2.08 (5.24)	2.56 (7.90)	3.47 (7.70)
-Schematic	8 y	0.61 (2.61)	97.45 (4.91)	0.69 (2.95)	1.23 (3.59)	.00 (.00)
	10 y	0.29 (1.80)	98.83 (3.45)	0.00 (0.00)	0.87 (3.03)	.00 (.00)
	5 y	7.92 (10.25)	3.26 (6.53)	65.03 (29.77)	14.46 (15.55)	8.66 (9.51)
Close view	6 y	4.16 (5.46)	2.78 (7.46)	83.98 (14.36)	7.68 (11.10)	1.39 (4.68)
-up view	8 y	3.08 (6.38)	0.01 (0.05)	91.35 (11.44)	3.09 (6.38)	1.85 (4.26)
	10 y	1.74 (4.10)	0.29 (1.80)	93.56 (11.14)	4.38 (7.54)	0.29 (1.80)
			·	•		
	5 y	11.76 (15.45)	7.84 (9.43)	14.38 (12.27)	52.94 (20.23)	13.07 (14.29)
Side view	б у	9.50 (10.35)	7.68 (11.80)	16.4 (12.67)	57.81 (23.03)	8.59 (9.18)
-top view	8 y	2.47 (4.75)	1.24 (5.23)	14.81 (7.62)	80.86 (10.65)	0.62 (2.61)
	10 y	4.42 (7.13)	0.58 (2.51)	9.62 (12.31)	82.96 (13.59)	1.79 (4.92)
			·	•		
	5 y	30.84 (15.96)	2.61 (6.24)	6.80 (11.30)	14.34 (10.61)	45.39 (14.04)
Before	6 y	25.30 (14.57)	5.64 (13.05)	4.61 (8.95)	7.13 (10.28)	56.99 (19.67)
-after	8 y	21.68 (11.66)	1.85 (5.72)	4.40 (5.68)	6.79 (8.64)	65.89 (16.27)
	10 v	20.83 (10.20)	1 46 (3 81)	1 46 (3 80)	3 80 (5 93)	73.02 (10.62)

599 Table 2. Ratio, % (and SD) of the distribution of the different possible choices for each convention and each group

602

603 **3.2.1** Correct answers scores

604 For both the overall total percentage of correct answers and for each convention score, two types of statistical analysis were performed. First, conventional MANOVAs and ANOVAs for interval 605 variables, were performed. Second, Table 1 showed that the between groups variances were not equal 606 (which is very common with children of different age groups, with more variance in younger groups). 607 608 As a consequence, ANOVAs were complemented with non-parametric analyses.

A repeated measure MANOVA analysis of correct answer scores (see table 2), with age group as the 609 between subject factor and convention type as the within subject factor, showed a significant effect of 610 age on the comprehension of the conventions F(3, 101) = 26.79, p < .00001, $\eta p^2 = .44$. There was also 611 a clear effect of convention type F(4,404) = 55.21, p < .00001, $\eta p^2 = .35$, with some conventions being 612 correctly identified more often than others. In addition, there was no significant interaction between 613 convention and age, F(12, 404) = 1.44, p = .14, $\eta p^2 = .041$. As a consequence, this last finding reflects 614 the main effect of age group for each of the convention type (see Figure 3). Further, the non-parametric, 615 Kruskal-Wallis ANOVA also showed a significant difference between age groups: H(3, 105) = 52.56, 616 617 p < .00001, mean rank for respectively 5, 6, 8, and ten years old age groups: 18.85, 38.29, 62.61, 76.10; median test: Chi-Square = 36,50257 df = 3 p < ,0001. In sum, hypothesis 1a was supported. In addition, 618 it should be pointed out that response times, that were also recorded for each item during the analogy 619 620 task time, showed the same trends of performance as the correct answers scores. However, and because

621 no separate hypotheses were made about response times, they were not analyzed further.

622 **3.3** Answer choices distribution analysis

623 Regarding Hypothesis 3, if choice errors for a particular convention are not equally distributed across 624 the four distractors, this would suggest that choice was preferentially directed towards one of the other 625 conventions. Such selection bias could indicate that the specific meaning features of the tested convention are not yet completely fixed resulting in assimilation between conventions. It seems likely 626 627 that such assimilations, that are not really wrong, would be higher in the younger children that in the older children, showing a developmental trend. Thus, there could be effects of particular conventions 628 629 on one another where an age group is more likely to make an unexpected choice of some particular 630 type when viewing a convention of some other particular type. For example, as shown in table one, 5 631 years old children chose mainly the correct whole/cross section analogy answer for the whole/cross section convention (58.9%). However, 20.42% of them chose the before/after convention instead. This 632 633 result suggests possible assimilation of the shared general temporal characteristic between the two 634 conventions. The whole/cross section convention could be interpreted as including a temporal aspect: 635 a cross section of an orange may require a first step in which the whole object is cut in a certain way. However, as shown in table 2, for ten-year-old children, there is a much lower prevalence of such liken 636 637 of the before/after convention and the whole/cross section convention (10.5%). This is consistent with the hypothesis of the whole/cross section convention having acquired a more restricted and specific 638 639 meaning which has now a specific feature different from the before/after convention. To address this issue more generally, we conducted analyses of alternative incorrect responses that had been given for 640 641 each of the conventions. This was done by examining the distribution of distractor incorrect choices 642 for each convention type. Non-parametric Kruskal-Wallis ANOVA for multiple independent sample 643 were performed, with age as the between subject factor and distractor type as the within subject factor 644 (the mean percentage frequency with which each of the 4 different distractor types was chosen). In table 3 below, the results of the Kruskal-Wallis ANOVAs are presented. For each convention, 645 646 significant decrease of the choices of detractors are detailed.

647 648

649

	uistractors choices		лттуре
Conventions	Signific	ant decrease in the cho	pice distractors
	Distractors choices	H values =	Mean ranks for 5, 6, 8, 10 years
		With H (3,105)	old
Whole/Cross-section	Close/Up views	10.88, <i>p</i> = .012	67.64, 52.85, 48.50, 48.70
	Side/Top views	19.88, <i>p</i> = .0002	71.05, 60.10, 44.66, 42.94
	Before/After	12.82, p = .005	60.97, 64.53, 50.47, 40.92
	Realistic/Schematic	No-significant	
Realistic/Schematic	Close/Up views	19.66, <i>p</i> = .0002	68.47, 54.46, 49.50, 46.50
	Side/Top views	16.18, <i>p</i> = .001	70.23, 51.14, 49.88, 48.32
	Before/After	18.92, p = .0003	65.50, 57.73, 46.50, 46.50
	Whole/Cross-section	No significant	
Close/Up views	Whole/Cross-section	8.60, <i>p</i> = .04	65.05, 56.75, 49.94, 45.89
	Side/Top views	11.62, p = .009	70.38, 55.64, 43.61, 47.44
	Before/After	25.07, p = .0001	73.38, 49.92, 53.33, 46.31
	Realistic/Schematic	9.16, <i>p</i> = .03	60.26, 56.30, 48.00, 49.34
Side/Top views	Whole/Cross-section	9.96, <i>p</i> = .02	61.08, 61.79, 41.38, 47.48
	Close/Up views	No significant	
	Before/After	28.51, p = .0001	71.35, 64.46, 38.02, 42.22
	Realistic/Schematic	22.68, <i>p</i> = .0001	67.44, 62.35, 43.77, 43.02
Before/After	Whole/Cross-section	No significant	
	Close/Up views	No significant	
	Side/Top views	14.96, <i>p</i> = .002	74.88, 52.06, 52.77, 44.10
	Realistic/Schematic	No significant	

Table 3. R	ults of the Non-parametric Kruskal-Wallis ANOVA on the effect of age groups on
	distractors choices for each convention type

650 In sum, these results are consistent with hypothesis 3. For incorrect answers, and overall, there are differences between ages in the choice of the type of distractor. First we observed a strong decrease in 651 the mean percentage of distractors choices, especially after 5 years old. Second, for some conventions 652 there was no difference between age group (realistic/abstract convention) because of the small number 653 of incorrect, non-expected, choice for most of the conventions, or on the contrary because there were 654 many assimilations (conflates?) between alternative conventions (before/after). Third, for the other 655 656 conventions (whole/cross section, whole/close-up, top/side view) the trend seems to show progressive 657 specification and restriction of the meaning and use of each convention. The amount of assimilation among convention remained low: For the realistic-schematic convention, the most frequent 658 659 assimilation with the side/top view convention reached only 11%, and disappeared after 5 years old. For the whole/close-up convention, the most frequent assimilation with the side/top view convention 660 reached only 14%, dropped dramatically and disappeared after 5 years old. For the side-view/top-view 661 662 convention, assimilation rates seem to remain relatively higher than for the other conventions (see table 2). this result was similar for the before/after convention, for this latter, assimilation rates remain high, 663 between 31% and 21% across ages, see table 2. 664

In addition, in order to address the question of whether a distractor type, and which one, was selected most often for a given convention, independently of the quantitative amount of the choice—e.g., for example, whether before/after is more likely to be selected than the other types for the whole/crosssection convention, as appears to be the trend in Table 2, an analysis of the distribution rank of each of the four distractors, for each convention type, was conducted for each age group. Non-parametric Friedman ANOVAs, for the comparison of multiple dependent variable, were performed on the four distractors as within group factor and for each age group. The results are presented in Table 4.

- 672
- 673 674

675

 Table 4. Results of the Non-parametric Friedman ANOVA on the effect of distractors types on distractor choices for each age group

Conventions	The four distractors choices ranks differences by age				
	Ages	Friedman ANOVAs	Mean ranks distractors orders: CS =		
		Chi. Sqr. (χ^2) df 3	Cross-Section; CU = Close-Up; TV =		
		values and significance	Side-Top; RS = Realistic-Abstract; BA =		
		-	Before-After		
Whole/Cross-section	5 y	$\chi^2 = 15.76, p = .001$	BA: 3.32, TV: 2.56, CU: 2.29, RS: 1.82		
	б у	$\chi^2 = 47.86, p < .00001$	BA: 3.58, TV: 2.45, CU: 2.01, RS: 1.95		
	8 y	$\chi^2 = 36.67, p < .00001$	BA: 3.69, TV: 2.22, CU: 2.14, RS: 1.94		
	10 y	$\chi^2 = 56.51, p < .00001$	BA: 3.42, CU: 2.27, TV: 2.25, RS: 2.05		
Realistic/Schematic	5 y	$\chi^2 = 10.24, p < .02$	TV:2.91, BA:2.67, CU:2.47, CS:1.94		
	6 y	$\chi^2 = 2.07$, p = .56, ns.	BA: 2.60, CS: 2.54, CU: 2.45, TV: 2.39		
	8 y	$\chi^2 = 2.00$, p .57, ns.	TV: 2.61, CU:2.50, CS: 2.50, BA2.39		
	10 y	$\chi^2 = 6.00, p = .11, ns.$	TV: 2.60, CS: 2.50, CU: 2.45, BA: 2.44		
Close/Up views	5 y	$\chi^2 = 11.38, p < .01$	TV: 3.05, CS:2.53, BA: 2.52, RS: 1.89		
	6 y	$\chi^2 = 11.34, p < .02$	TV: 2.86, CS: 2.67, RS: 2.31, BA: 2.15		
	8 y	$\chi^2 = 4.89$, p = .18, ns.	TV: 2.69, CS: 2.61, BA: 2.50, RS: 2.19		
	10 y	$\chi^2 = 22.45, p < .0001$	TV: 2.88, CS: 2.54, RS: 2.28, BA: 2.28		
Side/Top views	5 y	$\chi^2 = 2.57$, p= .46, ns.	CU: 2.73, BA:2.67, CS:2.41, RS:2.18		
	6 y	$\chi^2 = 10.81, p < .02$	CU: 3.03, CS: 2.45, BA: 2.37, RS: 2.14		
	8 y	$\chi^2 = 33.75, p < .0001$	CU:3.66, CS: 2.30, RS:2.05, BA: 1.97		
	10 y	$\chi^2 = 24.42, p < .0001$	CU: 3.05, CS: 2.59, BA: 2.27, RS: 2.08		
Before/After	5 y	$\chi^2 = 28.27, p < .0001$	CS:3.58, TV: 2.82, CU: 1.97, RS: 1.62		
	б у	$\chi^2 = 34.29, p < .0001$	CS: 3.84, TV: 2.34, RS: 2.12, CU: 2.04		
	8 y	$\chi^2 = 27.29, p < .0001$	CS: 3.61, TV: 2.41, CU: 2.22, RS: 1.75		
	10 y	$\chi^2 = 78.88, p < .00001$	CS: 3.81, TV: 2.30, TS: 1.94, CU: 1.93		

- Table 2 and the associated results showed a dramatic decrease with rising age in the extent to which
- distractors were chosen by participants (with a corresponding increase in correct answers). Table 4 and
- the non-parametric Friedman ANOVAs reveal that for most conventions and all age levels, there was
- also a significant order effect in the extent of distractor choice and relatively high level of stability in
- those choices. However, for some conventions, (e.g., the realistic-schematic convention) there were no
- 682 significant order effects in distractor choice except for five years old.
- 683

684 **3.4 Answer justification analysis**

As described in the method section, verbal justifications were coded according to four categories. Justification categories were (i) *Appropriate*, (ii) *Partially Appropriate*, (iii) *Inappropriate*, and (iv) *None*. Table 5, shows how verbatim examples of typical justifications given by children in each age group were coded into these categories. The coding of these examples was performed by two independent raters using a sample of 25% of the data (the rare discrepancies were resolved by discussion between the raters).

691

692 Table 5. Coded examples for each convention. Each example is a verbatim of the spoken justification 693 of the child. We have added the word *pointing* to justifications when the child was pointing to, or 694 otherwise indicating an item. One or two typical examples of each justification category are reported 695 for each convention and age.

696

		1	1	1	1	1
Justification type		Whole/Cross-	Realistic/	Whole/ close	Side view/top view	Before/After
		section	Schematic	Up		
				-	Criteria	
		Criteria	Criteria	Criteria	1. Orientation	Criteria
Age		1 Middle section	1.Same shape	1 Close-up	2. Shape	1 After time
		2 Internal view	view	2 Bigger-partial	=: Shape	2 State change
		2. Internal view	2 Stylized	2.Digger partia		2.5 tute change
			2. Stynzed			
Examples of	5	"you can see it's -	"here -pointing-	"there -pointing-	"there -pointing- you	"we take a banana
Appropriate		pointing- cut in	there it is the	you can see the	can see the top of	and then we peel it,
justification	у	half and then	same shape and	flower up close	the hat and there the	we turn it around"
U C		again"	there it is the	and the shoe up	top of the egg"	
			same shape"	close"		" the orange you see
		" here-pointing-	1		" you see the top of	it peeled and then
		It's broken in half			the dish and then -	here <i>-nointing</i> - it's
		and now here it's			nointing- you see the	neeled too"
		broken in half			top of it the kiwi"	pecieu too
		too"			top of it, the kiwi	
	6	"bacquise the agg	"because it's the	"baseuss there	" because the agg is	" because the orange
	0	is out in half so I	some image but	pecause mere -	because the egg is	is peoled and so the
		is cut in half, so i	same mage but	<i>pointing-</i> we see	seen nom above and	is peeled and so the
	У	cut it in nall	in black and	it normally and	the kiwi is seen from	banana is peeled
			white	there we see it	above	"1 C 4
				more closely"		before there was
						something around-
						pointing- and now
						it's gone and so the
						egg was cut, so
						there's something
						(less)"
	8	"the hat is cut in	"because the hat	" we see the	"we see the kiwi	" we take off the
		half and the flower	is drawn and	banana up close	from above, like the	headband from the
	у	too"	here-pointing-	and the orange	egg from above"	hat and here-
	-		too"	too"		pointing- we take
						off the orange peel."

				"we see the kiwi up close and the flower up close"		
	10	"the cup is cut in half"	"the shoe is drawn there-	"there <i>-pointing-</i> it is zoomed in."	"you can see the orange from above"	" because there- pointing- we
	У	" the banana is cut there- <i>pointing</i> -,	egg is drawn there"	" there <i>-pointing-</i> it's zoomed in		and there we remove the petals"
		the orange is cut there"		and there too"		"It's peeled"
		" because the dish is cut in half and now - <i>pointing</i> - it's the same"				
Examples of	5	"you can see half	" here- <i>pointing</i> -	" this egg it had	" because there -	"there- <i>pointing</i> - it's cut and then there
Appropriate justification	у	the orange"	orange, it is white and there the food, the	become bigger	what's at the top and there we see what's at the top"	pointing- it's cut"
One criteria, incomplete		" h	banana, it is white"	"h	" the energy	"hoose the ship is
Justification	0	see inside and	"the kiwi with	<i>pointing</i> - we see	<i>pointing</i> - it is open	torn off"
	У	there- <i>pointing-</i> too"	colors and there is no color"	correctly and there- <i>pointing</i> - we see bigger	and the egg too"	" because now- pointing- it's
		" you can see half of it and then again"	"because there's something in the bowl and there's something to	ones"		straight and now you can see it from above"
		" it's because there's something	hold the egg".			
		because the kiwi is cut"				
	8 V	"there's <i>-pointing</i> - half the cup and there's half the	" There's - <i>pointing</i> - a drawing".	" because it's closer"	"because it is seen from top"	"the banana skin is cut and the kiwi is cut "
		bottle too"	"it's a drawing"	" we see that part of the cup is	" here we see the banana lying down	
		the orange and half the banana"		<i>pointing</i> - we see only part of the	in height and there - pointing- we see the	
		"the bowl is cut and the kiwi is cut"		banana but bigger"	flower lying down and there in height"	
		" the dish is only half full and the kiwi is cut"				
	10 y	"the banana is cut there; the orange is cut there too"	"Here it is in black and white and here too it is	"the banana you see in full screen and then the	"we see her a little high up and then again I think"	" fully open"
		" you can see the inside and there too"	in black and white"	orange too"		
Examples of	5	"Here's <i>-pointing-</i>	" we see the	"there <i>-pointing-</i>	"when there is wind	" here -pointing- the
justification	У	a shoe and here's a hat."	and here - <i>pointing-</i> the	and unpeeled rose and there	removed and the stuff from the	<i>-pointing-</i> this is the half picture"
Irrelevant or general		" you can see that there is still the	side, the side and the side"	you see a round and unpeeled egg	flowers is put on the ground"	

(global)		skin and have		and the shall		
(global) criteria		skin and here - <i>pointing</i> - there is still the shell" "This is the kiwi and a half and this is the avocado and a half"	"Now it's not broken and here - pointing- now it's not broken". "we see that the kiwi is ready, we haven't peeled its skin and here there are no petals that are removed"	and the shell remains" " there - pointing- we see it in its entirety and there too"	 " there's a kiwi and there's also food" " this <i>-pointing-</i> is big and here this is big" "now it's the same, you see the whole cup and then you see the whole cup3" "because there- <i>pointing-</i> we see the side of the banana and there we see the side of the object" 	
	6 y	 because now you see a cup on the side" because there it is whole and there we see it whole too" 	"there, <i>-pointing-</i> we see correctly and there we see from above"	"there - <i>pointing</i> - you have to find half of it."	 because there - pointing- it is whole and there it is also whole" there, - pointing- the hat is fine and there the kiwi is broken" 	"because you can see the inside of the bowl and then you can see the top of the orange"
	8 y	"we see the flower in profile and the cup too"	"the two are not too distant" " it was empty and the cake pan was empty"	" because it's cut off and here - pointing- too" "because you can see it from behind"	 because it's different." because it's closer." here we could see the cup and the inside of the cup and the inside of the shoe" 	 " the hat is a little torn and there, the shoe too" " in the dish there is a cake and in the egg there is the egg white"
	10 y	this one -pointing- removed petals and there's a little orange juice " " he is lying down"	"Because it is cut here -pointing-, and here too it is cut"	" Both they're a little how to explain, they're in the way."	Here, -pointing it's closer. and here too it's closer" "It is seen closer"	" he just lost something and here too- pointing-"

697

698 A number of observations can be made from the qualitative data reported in Table 5 on how much 699 children were engaged in the task, trying to actively and cleverly, sometimes with huge creativity, 700 interpret conventions meaning from the analogy task. More specifically, (i) For a given convention, language use (words, nouns, adjectives, verbs, prepositions) in the justifications tended to change 701 considerably with increasing age. For example, for the side/top view convention, only older children 702 used the following type of description: "we see the kiwi from above, like the egg from above"; whereas 703 the younger children more often used descriptions like: "there you can see the top of the hat and there 704 705 the top of the egg"; (ii) Older children tend to mention both criteria (see table 1) for each convention 706 more often than did younger children. (iii). Some words used to describe a convention are produced only by older children, because younger children lack this "technical" vocabulary to describe the 707 708 convention (for example, to describe the realistic /schematic convention older children, 8-10 years old) 709 used the expression "the shoe is *drawn* there so the egg is *drawn* there"). However, younger children may nevertheless answer correctly, despite not being able to produce the most relevant vocabulary in 710

- their justifications. This question will be one of the issues to be considered later in this section where
- 712 quantitative analysis of the answer justifications is reported in relation with hypothesis 1 (Table 6).
- 713

714	Table 6 Mean percent (and SD) of each entergory of justification at each age and for each convention type
/14	Table 0. Mean percent (and SD) of each category of justification, at each age and for each convention type

Justification type		Whole/Cross	Realistic/	Whole/ close	Side view/	Before/	Mean
Age		- section	Schematic	up view	top view	After	
Appropriate 5 v		56.78	30.72	47.71	12.41	37.25	37.14
11 1	5	(31.55)	(35.25)	(40.21)	(24.49)	(21.85)	(21.00)
	б у	55.25	53.82	78.12	36.11	47.57	58.49
	•	(27.71)	(43.01)	(22.84)	(27.73)	(18.78)	(22.85)
	8 y	76.54	80.24	87.65	64.19	54.94	71.48
	•	(22.18)	(32.23)	(12.14)	(22.72)	(18.06)	(20.85)
	10 y	83.33	79.82	87.72	68.71	67.25	71.48
		(25.67)	(37.86)	(24.61)	(26.70)	(23.26)	(29.99)
Partially	5 y	8.50	5.88	9.80	12.42	20.26	11.65
appropriate	•	(10.78)	(16.25)	(16.14)	(17.95)	(19.73)	(10.37)
	б у	10.76	21.18	1.74	7.98	9.03	4.08
	•	(15.32)	(36.29)	(4.10)	(9.46)	(11.08)	(4.40)
	8 y	4.32	14.81	1.23	7.41	6.17	6.79
	•	(6.75)	(29.27)	(3.59)	(9.33)	(7.83)	(11.35)
	10 y	0.87	9.35	0.88	6.72	8.18	5.80
	-	(3.98)	(27.15)	(3.03)	(12.5)	(12.09)	(4.64)
Inappropriate	5 y	14.38	35.29	24.18	44.44	20.26	28.15
	-	(17.90)	(33.84)	(28.66)	(31.67)	(16.78)	(19.37)
	6 y	23.61	20.14	10.76	38.88	31.94	23.64
		(19.30)	(32.26)	(9.56)	(30.52)	(14.87)	(12.91)
	8 y	17.90	4.32	9.87	21.60	32.71	17.28
		(20.57)	(9.44)	(13.14)	(15.93)	(18.07)	(15.43)
	10 y	8.18	0.87	3.22	12.28	16.08	6.42
		(11.75)	(3.04)	(7.26)	(14.79)	(12.84)	(7.14)
None	5 y	19.60	27.45	16.99	30.72	19.61	20.45
		(25.01)	(34.05)	(27.25)	(30.81)	(26.21)	(25.54)
	б у	11.45	4.51	8.68	14.58	9.37	13.03
		(17.73)	(12.89)	(19.90)	(22.47)	(15.99)	(17.95)
	8 y	0.62	0.62	1.85	5.55	4.94	2.71
		(2.62)	(2.61)	(4.26)	(8.73)	(5.68)	(4.78)
	10 y	7.60	9.94	7.61	9.64	7.30	13.49
		(22.24)	(29.54)	(23.83)	(22.54)	(18.31)	(25.56)

715

Justification quantitative data were analyzed with repeated measures MANOVA and non-parametric Kruskal-Wallis ANOVAs, which were performed for each category of justification, including age

group as the between subject factor and convention type as the within subject factor.

For the *appropriate* justification category, the analysis revealed an increase in appropriate justifications with age, F(3, 101) = 19.93, p < .000001, $\eta p^2 = .37$, an effect of the convention type F(4, 404) =28.01, p < .000001, $\eta p^2 = .22$, and a significant interaction between age and convention type, F(12, 404) = 3.05, p = .0004, $\eta p^2 = .008$. The increase in appropriate justification with age did not follow the same pattern, for all conventions. As shown in Table 5, the differences between conventions tended to

be higher for 5 years old than for the 10 years old.

Kruskal-Wallis ANOVA supported this result: (i) For the whole-cross section convention, H(3, 105)(i) = 25.31, p < .00001 (mean ranks for 5,6,8 and 10 years old respectively, 40.52, 36.50, 58.22, 70.00)

- 727 (ii) For Whole/close-up view convention H(3, 105) = 19.34, p = .0002 (mean ranks, 21.44, 46.14,
- 728 57.25, 66.40) (iii) For the side-top views convention, H(3,105) = 41.98, p < .00001, (mean ranks, 20.35, 41.29, 66.17, 71.22), (iv) For the realistic-schematic convention, H(3, 105) = 19.79, p = .0002
- 730 -mean ranks, 30.79, 46.18, 62.55, 64.06) and (v) For the before-after convention, H(3, 105) = 29.30,
- 731 p < .00001 (mean ranks, 30.55, 42.31, 52.27, 72.38).
- 732

Conversely, for the *partially appropriate* justification category, there was a significant decrease with age, F(3, 101) = 3.05, p = .032, $\eta p^2 = .08$, an effect of the convention type, F(4, 404) = 5.37, p < .001, $\eta p^2 = .05$, and a significant interaction between convention type and age (F (12, 404) = 1.98, p = .024, $\eta p^2 = .055$). Table 5 shows a particularly dramatic drop between 5-6 years old and 8-10 years old, which corresponds (in French schools) at the end of the kindergarten time (6 years old) and the beginning of primary school (7 years old)

Again, the Kruskal-Wallis ANOVA partially confirmed these results (i) For the whole-cross section convention, H(3, 105) = 17.08, p = .0007 (mean ranks respectively for 5,6,8 and 10 years old, 62.38, 62.26, 53.66, 40.68) (ii) For Whole-close-up view convention H(3, 105) = 8.79, p = .032 (mean ranks, 65.00, 52.81, 50.55, 48.94) (iii) For the side-top views convention, H(3, 105) = 1.84, p = .60, (mean ranks, 56.64, 55.79, 54.52, 48.28), (iv) For the realistic-schematic convention, H(3, 105) = 4.97, p =.17 (mean ranks, 50.73, 58.71, 56.97, 47.31) and (v) But, for the before-after convention H(3, 105) =7.27, p = 0.63, ns. (mean ranks, 69.20, 52.39, 47.33, 48.94).

747 For the *inappropriate justifications*, repeated measures MANOVA revealed a decrease with age, F(3, 3)748 101) = 16.62, p < .00001, $\eta p^2 = .33$; an effect of the convention type, F(4, 404) = 17.41, p < .00001, 749 $\eta p^2 = .15$; and a significant interaction between age and convention type, F(12, 404) = 4.70, p < .00001, 750 $np^2 = .12$. Finally, for the *no-justification* category, repeated measures MANOVA showed a decrease 751 with age (F (3, 101) = 3.60, p = .016, $\eta p^2 = .09$), and the absence of justification was proportionally 752 higher for difficult conventions (side-view/top-view) than for simpler conventions (whole/close-up; realistic/abstract), F (4, 404) = 5.37, p = .0003, $\eta p^2 = .05$. This finding suggests that some types of 753 754 convention are far more difficult for young children to explain than others. The interaction between 755 age and convention type was also significant, F(12, 404) = 2.32, p = .007, $\eta p^2 = .06$.

756 757

746

758 The two significant interactions between inappropriate justifications or no-justifications and 759 convention types were analyzed in more detail using Kruskal-Wallis ANOVAs for each convention on 760 inappropriate and no-justifications in combination. (i) For the whole-cross section convention there was a significant and progressive decrease of inappropriate and no-justifications, starting at around 761 762 eight years of age, H(3,105) = 18.05, p = .0004 (mean ranks respectively for 5,6,8 and 10 years old: 763 64.20, 66.75, 47.36, 39.07). (ii) For the whole-close-up convention, a similar but more dramatic 764 progressive decrease of inappropriate and no-justifications was found, H(3,105) = 18.81, p = .0003765 (mean ranks respectively for 5,6,8 and 10 years old: 72.76, 60.73, 49.44 and 39.32). (iii) For the side-766 top convention the decrease tended to occur from the oldest children group, H(3,105) = 36.88, p < 100767 .00001 (mean ranks respectively for 5,6,8 and 10 years old: 81.76, 65.53, 41.80, 34.89). (iv) For the realistic-abstract convention the decrease started earlier in the 6 years old group, H(3,105) = 29.92, p 768 769 < .00001 (mean ranks respectively for 5,6,8 and 10 years old: 82.73, 54.82, 43.15, 42.44). Finally, for 770 the before-after convention, the stronger decrease occurred in the oldest children group, H(3,105) =771 20.36, p = .0001 (mean ranks respectively for 5,6,8 and 10 years old: 61.85, 65.82, 58.36, 35.69). These 772 tendencies are summarized in Figure 4.

- 773
- 774





778 779 780

781

Figure 4. Mean proportion (%) of inappropriate and no-justifications at each age group and convention.

782 Further insights into the relation between the analogy task performance and the corresponding justifications can be obtained from an analysis of the degree of fit between participant choices in the 783 analogy task and how they were justified. In principle, correct choices should be accompanied by 784 justifications that are consistent (rather than inconsistent) with those choices. Consequently, there 785 should be high positive correlations between correct choices and appropriate justifications but negative 786 787 correlations with inappropriate justifications. To examine this issue, appropriate and partiallyappropriate justifications were combined into one group and their correlations with correct choices for 788 789 each of the conventions compared with those of the incorrect justifications. The results given in Table 790 7 and show the expected pattern of correlations. Although the choices were not always properly justified, the correlations indicate that correct choices were mostly reasoned rather than a result of 791 792 chance.

793

794Table 7. Correlations (Bravais-Pearson r) between good answers and justifications, good+close and795wrong (p < .001, for all the values of the table)</td>796

Good	Whole/Cross-	Realistic/	Whole/ close	Side view/	Before/After	Total
Answers	section	Schematic	up view	top view		
Good	.73	.48	.76	.67	.72	.75
Justifications						
Good + close	.69	.62	.71	.64	.58	.65
Justifications						
Wrong	74	68	75	47	52	74
justifications						

797

Finally, a closer inspection of table 2 showing the answers for each convention on the analogy task, and of table 5, showing the percent of appropriate, partially appropriate and non-appropriate justification, revealed a numerical difference between the mean percentage of correct answer for the 801 analogy task and the mean percentage of appropriate and partially appropriate justifications. This

802 difference was calculated, for each convention with the results presented in table 8.

803

Table 8. Mean differences (in %) between the analogy task performance scores and the justification scores, for each convention, for two levels of appropriateness of the justification (respectively for the fully appropriate justifications only and for the fully plus partially appropriate justifications) at each age group. A + sign means that performance on the analogy task was higher than the justification performance. A - sign means the reverse.

808

		1			1	n
Performance	Age	Whole/Cross-	Realistic/	Whole/	Side view/	Before/After
minus		section	Schematic	close	top view	
justification				up view		
Appropriate	5 y	+2.12	+40.93	+17.32	+40.52	+8.78
Justifications	-	(22.74)	(36.07)	(23.72)	(29.64)	(14.06)
only	6 у	+13.80	+35.24	+6.55	+21.74	+11.47
		(22.86)	(38.45)	(15.88)	(21.39)	(15.82)
	8 y	+4.94	+17.20	+3.08	+16.66	+10.95
		(7.83)	(30.94)	(5.12)	(19.52)	(9.16)
	10 y	+2.34	+19.01	+5.84	+12.27	+6.06
	-	(19.53)	(37.15)	(22.48)	(22.93)	(16.98)
Appropriate	5 y	- 6.37	+35.05	+7.52	+28.10	-11.47
+ partially	-	(24.42)	(38.86)	(22.98)	(31.94)	(23.16)
appropriate	6 у	+3.04	+14.06	+4.81	+13.75	-2.44
Justifications	-	(20.64)	(27.28)	(16.18)	(25.35)	(14.85)
	8 y	+0.61	+2.39	+1.85	+9.25	+4.78
		(19.53)	(8.70)	(4.26)	(17.97)	(7.96)
	10 y	+1.46	+9.65	+4.97	+5.55	-2.11
	-	(8.91)	(28.78)	(22.77)	(21.88)	(19.87)

809

Table 8 revealed a major trend: answer performance scores are mostly higher than the justification scores. This is always true for the fully appropriate justification level and also, to a lesser extent, for the fully appropriate plus partially appropriate justification level. Given that finding the correct answer by chance among five choices (e.g. 20%, among a series of 5 items including 4 distractors which are highly related), is relatively unlikely, this trend may indicate that children understood the convention but still had insufficiently developed language capacities to explain their understanding completely.

816 Further, such language and verbalization difficulties seemed to be higher for some conventions than 817 for others (for example for the realistic-schematic and for the side view -top view conventions, performance on the analogy task appear much higher than the ability to justify the task answer 818 819 verbally). As already mentioned above, the before after convention seemed to have a different "status" 820 than the others. It could well be that the before-after convention mainly provided learners with a general temporal feature which is in fact shared with other convention (such as the whole-cross-section, the 821 822 realistic-schematic or the whole-close-up view). This general aspect of the before-after convention may 823 explain why it was frequently conflated with other conventions.

Finally, Table 7 indicated also age group differences. In the 5 years old age group, and for two conventions (the whole-cross section and the before after conventions) several children generated a partially appropriate justification whereas the answer selection was incorrect. This might be due to the fact that some conventions could share one common general feature (such as, for example, the temporal

feature and/or a superficial perceptual common feature). However, this mismatch never happened for the fully appropriate justification level which included two criteria. In sum, the analogy task answers 830 seem to be a more reliable measure of the "actual" level of understanding of the conventions than the 831 justification themselves.

- 832
- 833

834 **3.5** "Implicit" learning effect possibility?

835 In the present study, 5 types of different conventions were tested with a series of items presented for 836 each convention type in a within-subjects' experimental design. Given the potential of analogical 837 learning exercises to improve relational abstraction (Stevenson, Bergwerff, Heiser, & Resing, 2014; 838 Stevenson, Hickendorff, Resing, Heiser, & de Boeck, 2013; Thibaut & Goldwater, 2017), this 839 possibility should be considered for the present study by examining if performance changed across the 840 45 trials. Such measure would be relatively novel because it contrasts with previous studies that mainly 841 employed dynamic testing which included feedback. However, the result of this "potential learning 842 effect" analysis should be viewed with caution in the present case because (i) the 45 items were 843 delivered randomly and so ordered differently for each subject, (ii) as shown above, the conventions 844 differed in difficulty (for example the realistic-schematic convention was easier than the side-top view 845 convention), and (iii) for each convention, there were within category items and between category 846 items, this feature adding a variation in the semantic distance. In sum, the trials were of unequal 847 difficulty, with different random position in the row of the 45 trials across subjects. These experimental 848 constraints could pose severe limitations on the interpretation of the results of this learning effect 849 analysis.

In order to investigate whether the number of correct answers changed across time, the 45 trials were divided into three sections comprising respectively for the first, early section the eleventh first presented items, for the third, final section, the eleventh last presented items, and for the second middle section the 23 items that were presented in the middle of the row. There was a rationale for making

854 such a subdivision of the items. The objective was to compare a small set of starting elements to a 855 similar small set of final elements, separated by a larger set of elements during the resolution of which

a potential learning effect may occur, but this choice of subdivision can of course be contested. The

857 percent of correct answers for each section was then calculated for each age group. Results are 858 presented in Figure 5.

859





Figure 5. Percentage of good answers according to age groups and items sections.

863 A repeated measures ANOVA was performed on the percentage of correct answers, with age groups 864 as the between subjects' factor and the three items sections as the within subjects' factor. As shown above, a strong improvement of the percentage of good answers according to age group was found F865 $(3, 101) = 21.22, p < .00001, \eta p^2 = .36$. A significant effect of the section was found with an increase 866 of good answers from the early section of items to the final section, F(2, 202) = 13.16, p< .00001, ηp^2 867 = .11. Unvariate comparisons indicated significant differences between the early section and the middle 868 section (F (1,101) = 11.24, p = .001), the early section and the final section (F (1,101) = 22.52, p < .001) 869 870 .00001); but not between the middle and the final sections (F (1,101) = 2.78, p = .098, $\eta p^2 = .01$). Further there was no significant interaction between age group and sections, F(6, 202) = 0.45, p = .84). 871 872 Although all age groups seemed to have learnt across trials, the extent of this learning effect was comparatively modest at from 8 to 10 percent. 873

- 874
- 875

876 4 Discussion and Conclusion

This study investigated the development of comprehension of paired graphics conventions in children.
Paired graphics depicting everyday subject matter familiar to children were devised to instantiate five
widely-used graphic conventions: normal and close-up views; before and after views; whole and cross
sectional views; realistic and abstract depictions; side and top views. An analogy task based on these
paired graphics was developed to assess how well these five conventions were understood by children
aged 5, 6, 8 and 10 years.
For the five conventions included in this study, comprehension level increased with age. Further, at

For the five conventions included in this study, comprehension level increased with age. Further, at each age there were differences in the extent to which the individual conventions were understood. This finding is new and has never been shown before empirically and experimentally. In no case did five years old reach the a priori threshold of 75% correct (which is conventionally often used in psychometrics measures, Cohen, 1977; Lord, & Novick 1968; Nunnally, & Bernstein, 2010; Gescheider, 2015) we considered a reasonable criterion for satisfactory understanding. This is

consistent with their few exposures to graphic conventions but may also reflect their general level of 889 cognitive development. Once children were in their first year of schooling, some scores 890 891 (realistic/abstract; normal/close-up) exceeded the comprehension criterion threshold. However, there 892 was little difference in 5 and 6 years old scores for the remaining conventions (whole/cross-section, 893 side view/top view, and before/after). In contrast, 8 years old children (second year of the primary school) scores reached 75% for almost all conventions. Further, scores are still rising in the 10 years 894 895 old children who had scores considerably above the 75% threshold. Taken together, these results 896 suggest an age-related development in the capacity to understand usual graphics conventions and to make progressively finer discriminations between the various conventions that are used in paired 897 graphics, but also that some conventions remain more problematic than others. 898

Further, our analogy task appeared to be a more reliable measure of the "actual" level of understanding of the conventions by children than the justification task which may have been constrained by language and verbal explanation difficulties encountered by the young children. Importantly, our results indicated also that children (especially the oldest) were able to generalize the meaning of the conventions from prototypes exemplar (a cross section of an orange) to an unfamiliar exemplar (a cross section of a hat): this shows that the conventions meaning became more abstract, like a more general "rule".

906 Our results revealed also that younger children were actively engaged in trying to interpret and find 907 the meaning of the conventions, using all potential cues given by or rising from the comparison process 908 of the pairs of pictures. Finally, objects knowledge names was controlled in this experiment. To sum 909 up, the results demonstrated that most participants had developed understandings of graphical 910 conventions by age 10, presumably as a function of incidental exposure to those conventions in 911 textbooks, and electronic educational support. So it could be expected that an increase in exposure to graphics may lead students to learn conventions more quickly. Our results suggest that pupils (and 912 teachers) should engage with diagrammatic and graphical content more intentionally. 913

914 Furthermore, the results seem to offer more detailed information about the timing, design, and use of 915 these graphical conventions across young children's schooling experiences.

916 Even if there were correct and incorrect answers, with a clear increase of correct answers with age, 917 when the younger children gave an incorrect answer, they often chose answers that could be 918 considered, if not correct, as "valid" and not totally invalid or random. For example, choosing the 919 before/after convention instead of the whole/cross section convention is not an absolute wrong answer, 920 because both conventions share a temporal feature. However, our results indicated also that children 921 acquired a more precise and specific meaning of the conventions. It must be acknowledged however, 922 that the before/after convention, although very common in primary school textbooks, appears different

923 (in nature) from the four others.

924 Further, interestingly, during the time on the analogy task, even the youngest children were attending 925 to relationships between the pictures (for example from table 4, we can see that some children noted 926 that certain pairs had *skins* other not). This fundamental ability to comparison seems very early. 927 However, our results suggest also another developmental trend: younger children more often based 928 their comparison activities on perceptual features of the pictures, while older children based their 929 answers on more general features or "rule", e.g., specific and more abstract meaning of the convention. 930 This finding appears to be particularly consistent with the model of "relational shift" developed by 931 Gentner (1988) and confirmed in Rattermann & Gentner (1998). The relational shift hypothesis (RSH) 932 proposes that children interpret analogy and metaphor first in terms of object similarity and then in 933 terms of relational similarity. Gentner & al. research showed mainly that in analogy tasks, (i) object-934 similarity errors were highly frequent initially in young children (4 years old) and decreased with age; 935 (ii) the rate of relational (correct) answers increased with age; and (3) performance on the analogues 936 was positively related to children's knowledge about the participating causal relations. Our trend of result could be an indication for text book graphic designers, to use for example cueing techniques 937

which signal and direct learners attention on the conceptually relevant features but not on the
 perceptually salient but less relevant features (see Boucheix & Lowe, 2010; Boucheix, Lowe, Kemala-

- 940 Putri & Groff, 2013; de Koning, Tabbers, Rikers, & Paas, 2007, 2010a, 2010b).
- 941

942 However, despite these results suggesting the possibility of age-related development in the capacity to 943 understand usual graphics conventions, this initial experimental study of such capacity development

has a number of limitations, particularly with regard to its scope.

945 (i) Paired-graphics used in this study did not include neither explanatory text nor scaffolding techniques 946 as a school teacher would sometimes do in a more ecological situation. According the multimedia 947 principle (See Mayer, 2014), the adding of verbal, aural or textual information, captions and other 948 additional textual or graphic information to the paired graphics, in schoolbooks, may enhance and 949 increase comprehension and learning. However, text-picture integration activities required in such 950 multimedia presentations may increase cognitive demand and cognitive load. However, follow-up 951 studies including a scaffolding condition might be most illuminating. Further, our material used known 952 objects, which did not require prior knowledge, and despite the absence of explanatory text or captions 953 accompanying the pairs, which was intended for methodological and scientific reasons, children well 954 understood the task and its expectation. Would it be possible that some of the lower performance of 955 young children would be mitigated if they had more context and text accompanying the paired pictures, 956 or are encountering these as part of a designed instructional sequence? This issue could be the goal of 957 future studies. However, at first sight, this assumption is not so likely, given the actual "poor" or at 958 least unprincipled design of the accompanying texts in school textbooks (see Boucheix, Lowe, 959 Bétrancourt Ainsworth & de Vries, 2012). As suggested by these authors, in their empirical 960 investigation of primary school text-books comprehension, text and context seem to be often 961 suboptimal and the learners should deal with inconsistency between graphics and their textual context. 962 There could be a misalignment between what textbook designers are realizing and what is more 963 comfortable, better suited, for early aged pupils in terms of context, transparency of the verbal 964 explanations accompanying the graphics and also relatively to the presence of referential connections 965 between text and pictures (Désiron, De Vries & Bétrancourt, 2018). The present results may provide 966 useful information about age related ability to understand graphics conventions. During the implicit 967 and progressive acquisition of conventions, meaning may arise in response to "a need", so it could also 968 be another issue to look at the intersection of task, student, and task expectation (Di Sessa, 2004). But 969 this issue appears more difficult to investigate experimentally. The implications for teaching 970 graphicacy may be a call to engage in multimodal literacy to study if and how teachers scaffold graphics 971 comprehension, and to examine comprehension of graphics in better text-book design.

972 (ii) In the present study, the design of the analogy task items seemed to be quite challenging for young 973 children because each item included five available choices (one good answer and four distractors), with 974 all being somewhat related with each other. It could be interesting, as a follow up to the present study, 975 to narrow the number of distractors to just the correct option and the most prototypical, frequent or 976 popular distractor. In the same set of ideas, perceptual features of the distractors could be manipulated 977 (for example, perceptually salient but conceptually irrelevant). Similarly, in the present study the 978 semantic distance (within entity category vs. between entity category) between the objects of the base 979 pair and the objects of the target pairs was controlled. For example, it was expected that it would be 980 easier to correctly identify a cross-section of an orange if the base pair depicted a kiwi fruit than if the 981 base pair depicted a hat. Such an items analysis was not in the scope of this study, but the results

- 982 suggested that semantic distance had an effect and especially within category convention items were983 easier than between category convention items.
- (iii) It could also be interesting to explore the effects of explicit comparison, either between examples
 of the same convention or examples of different types. This idea of explicit comparison during multiple
 graphics processing might also be connected to scaffolding technique which could be used by teachers
 in order to help students to build convention meaning.
- (iv) Previous research showed that preschool children are able to detect an abstract relation (and
 override object matches) when they explicitly compare two examples of the relation (e.g., Christie &
 Gentner, 2010), so they may show sensitivity to the graphic conventions with this added instruction.
- 991 (v) In the present research we found that performance changed and significantly improved across the 45 trials. This improvement, although significant, has been modest. However, this result must be taken 992 993 with caution, due to the unstructured random presentation of the items and to their unequal difficulty. 994 It may well be that exposure to analogies, during sequences of items presented in a progressive and 995 structured manner, will have a greater impact on learning, for example including a progressive 996 abstraction, as in the study by Thibaut & Goldwater (2017). Moreover, these sequences could 997 eventually be accompanied by a scaffolding of comparison activities. This issues would be worth 998 addressing in follow-up studies.
- 999 Finally, this research may have implications for the design and use of instructional images, such as 1000 graphic conventions. Regarding designers, firstly the necessary better (optimal) alignment between perceptual salience and thematic reliance of graphic (Lowe, 1999) should be rethought in the light of 1001 1002 graphics (static as well as dynamic) cognitive processing constraints (Lowe & Schnotz, 2008). 1003 Secondly, graphic conventions are not transparent objects that could be "naturally" easily interpreted. 1004 As a consequence, sometimes adds-on or ancillary information such as signaling or cueing techniques 1005 cueing could be used. In addition, the "coherence" (e.g. the coherence principle in Mayer, 2014) 1006 between text and picture should be of better quality. Regarding the acquisition of convention and more 1007 generally of graphicacy, the use of instructional images should be more principled. Our results suggest 1008 that teachers may be more engaged in graphic convention learning. The development of the 1009 understanding of graphics convention may require more scaffolding. The use of comparison tasks, of 1010 progressive complexity, (such as analogy task) as a learning tool may well be tested.
- 1011
- 1012 In conclusion, as yet, there is little empirically-based evidence available to guide curriculum developers 1013 who may be charged with addressing the present lack of "graphicacy" tuition in schools. Graphicacy 1014 is a multi-faceted capacity so the study reported here is necessarily limited because it was restricted to 1015 paired graphics and only a subset of the conventions used in this form of depiction (Wilmot, 1999). 1016 Further, the focus of the present investigation was on broad developmental issues rather than more 1017 detailed matters such as the perceptual and cognitive processes that learners engage in when dealing 1018 with paired graphics. Methodologies such as eve-tracking could help to explore these and other 1019 processing issues. Of particular interest are the extent to which learners engage in comparisons between 1020 the two pictures comprising a graphic pair, the nature of those comparisons, and the relationships 1021 between intra-picture and inter-picture interrogations.
- 1022
- 1023

- 1024
- 1025

1026 **5 Reference**

- 1027 Aldrich, F., & Sheppard, L. (2000). Graphicacy; The fourth 'R'? Primary Science Review, 64, 8–11.
- Andrews, J. K., Livingston, K. R., & Kurtz, K. J. (2011). Category learning in the context of co presented items. *Cognitive processing*, *12*(2), 161-175.
- Augier, L., & Thibaut, J. P. (2013). The benefits and costs of comparisons in a novel object
 categorization task: Interactions with development. *Psychonomic Bulletin & Review*, 20(6),
 1126-1132.
- Anning, A. (2003). Pathways to the graphicacy club: The crossroad of home and pre-school. *Journal of Early Childhood Literacy*, vol. 3, no 1, 5–35.
- 1035 Ainsworth, S.E (2006) DeFT: A conceptual framework for learning with multiple 1036 representations. *Learning and Instruction*, 16(3), 183-198.
- 1037 Balchin, W.G. (1976). Graphicacy. American Gartographer, 3 (1).
- 1038 Balchin, W.G. (1985). Graphicacy comes of age. *Teaching Geography*, 11 (1), 8–9.
- Bétrancourt, M., Ainsworth, S., de Vries, E., Boucheix, J.M., & Lowe, R. K. (2012). Graphicacy: Do
 readers of scientific texts need it? *Proceedings of the EARLI SIG Text and Picture comprehension conference*, Grenoble, 28-31 August.
- Boardman, D. (1990). Graphicacy revisited: mapping abilities and gender differences. *Educational Review*, 42(1), pp. 57–64.
- Boucheix, J.-M., & Lowe, R. K. (2010). An eye tracking comparison of external pointing cues and
 internal continuous cues in learning with complex animations. *Learning and Instruction*, 20(2),
 123-135.
- Boucheix, J.M., Lowe, R.K., Kemala-Putri, D., & Groff, J. (2013). Cueing animations: Dynamic
 signaling aids information extraction and comprehension. *Learning and Instruction*, 25, 71-84
- Boucheix, J-M., Lowe, R.K., & Bétrancourt, M. (2013) Paired graphics: Exploratory studies of
 graphicacy in adults and primary school children. Paper proposed for the *Toward a framework for studying graphicacy Symposium, EARLI 2013 conference*, Munich, Germany.
- Chiong, C., & DeLoache, J.S. (2013). Learning the ABC's: What kinds of picture books facilitate
 young children's learning? *Journal of Early Childhood Literacy*, 13, 225-241
- 1054 Clark, E. V. (2009). *First language acquisition*. Cambridge University Press.
- 1055Christie, S., & Gentner, D. (2010). Where hypotheses come from: Learning new relations by structural1056alignment. Journal of Cognition and Development, 11(3), 356-373.1057https://doi.org/10.1080/15248371003700015
- Cohen, J. (1977). Statistical power analysis for the behavioral sciences (rev.). Mahwah, NJ: Lawrence
 Erlbaum Associates, Inc.
- Cox, R, Romero, P., du Boulay, B, & Lutz, R (2004). A Cognitive Processing Perspective on Student
 Programmers' Graphicacy. *Diagrams 2004*: 344–346.
- de Koning, B. B., Tabbers, H. K., Rikers, R. M. J. P., & Paas, F. (2007). Attention cueing as a means
 to enhance learning from an animation. *Applied Cognitive Psychology*, 21, 731-746.
- de Koning, B.B., Tabbers, H.K., Rikers, R.M.J.P. & Paas, F. (2010a). Attention guidance in learning
 from a complex animation: Seeing is understanding? *Learning and Instruction*, 20(2), 111-122.
- de Koning, B. B., Tabbers, H. K., Rikers, R. M. J. P., & Paas, F. (2010b). Attention cueing in an instructional animation: The role of presentation speed. *Computers in Human Behavior*. doi:10.1016/j.chb.2010.05.010

- DeLoache, J. S., Kolstad, V., & Anderson, K. N. (1991). Physical similarity and young children's understanding of scale models. *Child Development*, 62(1), 111–126.
 https://doi.org/10.2307/1130708
- 1072 DeLoache, J. S., Pierroutsakos, S.L., & Uttal, D. H. (2003). The origins of pictorial competence.
 1073 *Current Directions in Psychological Science, 12*, 114-118.
- 1074 De Vries, E., & Lowe, R. K. (2010, August). Graphicacy: What does the learner bring to a graphic?
 1075 Paper presented at the *EARLI SIG 2 Comprehension of Text and Graphics meeting*, Tübingen,
 1076 Germany.
- 1077 Désiron, J. De Vries, E. & Bétrancourt, M. (2018). Effect of cohesion and cross representational
 1078 signaling, *EARLI SIG 2 Comprehension of Text and Graphics* Conference. *Forest before trees:* 1079 *Toward identifying general patterns in text and graphics research.* August 27th- 29th University
 1080 of Freiburg, Germany.
- 1081 Di Sessa, A. A. (2004). Meta-representation: Native competence and targets for instruction. *Cognition* 1082 *and Instruction*, 22, 293-331.
- Ferry, A. L., Hespos, S. J., & Gentner, D. (2015). Prelinguistic relational concepts: Investigating
 analogical processing in infants. *Child Development*, 86(5), 1386-1405.
- Fick, A., Hansen, M.A., & Newcombe, N.S. (2013). Development of mental rotation in 3-to 5-years
 old children. *Cognitive Development*, 28, 4, 386-399. doi.org/10.1016/j.cogdev.2013.06.002
- Gadgil, S., Nokes-Malach, T.J. & Chi, M.T.H. (2012) Effectiveness of holistic mental model
 confrontation in driving conceptual change. *Learning and Instruction*, 22, 47-61.
 doi:10.1016/j.learninstruc.2011.06.002.
- 1090 Gelman, S. A. (2003). *The essential child: Origins of essentialism in everyday thought*. Oxford Series
 1091 in Cognitive Dev.
- 1092 Gentner, D. (1988). Metaphor as structure mapping: The relational shift. *Child Development*, 59, 45 1093 79.
- Gentner, D. (2010). Bootstrapping the mind: analogical processes and symbol systems. *Cognitive Science*, 34, 752-775. http://dx.doi.org/10.1111/j.1551-6709.2010.01114.x.
- 1096 Gentner, D., & Namy, L. L. (1999). Comparison in the development of categories. *Cognitive development*, 14(4), 487-513.
- 1098 Gentner, D., & Gunn, V. (2001). Structural alignment facilitates the noticing of differences. *Memory* 1099 & *Cognition*, 29, 565-577. http://dx.doi.org/10.3758/BF03200458.
- Gentner, D., & Markman, A. B. (1997). Structure mapping in analogy and similarity. *American Psychologist*, 52, 45-56. <u>http://dx.doi.org/10.1037/0003-066X.52.1.45</u>.
- 1102 Gescheider, G.A. (2015). Psychophysics: The fundamentals. Oxford, UK, Taylor and Francis Group.
- Gick , M.L. & Paterson, K. (1992). Do contrasting examples facilitate schema acquisition and analogical transfer? *Canadian Journal of Psychology/Revue canadienne de psychologie*, 46(4), 539-550. <u>http://dx.doi.org/10.1037/h0084333</u>
- Goswami, U., & Brown, A.L. (1990). Higher-order structure and relational reasoning: Contrasting
 analogical and thematic relations. *Cognition*, 36, 207-226.
- Gyselinck, V. (1996). Illustrations and mental models in text comprehension. Topics in Cognitive
 Psychology (Illustrations et modèles mentaux dans la compréhension de textes. *L'année Psychologique* 96(3), 495-516
- Hiniker, A., Sobel, K., Hong, S.R., Suh, H., & Kientz, J. A. (2016). Hidden symbols: How informal
 symbolism in digital interfaces disrupts usability for preschoolers. *International Journal of Human-Computer Studies*, 90, 53-67
- Hadjidemetriou, C., & Williams, J. (2002). Children's graphical conceptions. *Research in Mathematics Education*, 4, 69–87.

- Hegarty, M., Smallman, H. S., Stull, A. T., & Canham, M. S. (2009). Naïve Cartography: How
 Intuitions about Display Configuration Can Hurt Performance. *Cartographica: The International Journal for Geographic Information and Geovisualization*, 44(3), 171–186.
- Hofstadter, D. R. & Sander, E. (2013) *Surfaces and essences*: Analogy as the fuel and fire of thinking.
 Basic Books.
- Holyoak, K. J. (2012). Analogy and relational reasoning. In K. J. Holyoak & R. G. Morrison (Eds.),
 The Oxford handbook of thinking and reasoning (pp. 234–259). New York, NY: Oxford
 University Press.
- Kok, M.E., de Bruin, A.B.H, Robben, S.G.F., & van Merriënboer, J.J.G. (2013). Learning radiological
 appearances of diseases: Does comparison help? *Learning and Instruction*, 23, 90-97.
 doi.org/10.1016/j.learninstruc.2012.07.004
- Kurtz, K. J., Boukrina, O., & Gentner, D. (2013). Comparison promotes learning and transfer of
 relational categories. *Journal of Experimental Psychology: Learning, Memory, and Cognition,* 39(4), 1303–1310. https://doi.org/10.1037/a0031847
- Leopold, C., Doener, M., Leutner, D., & Dukte, S. (2015). Effects of strategy instructions on learning
 from text and pictures. *Instructional Science*, 43, 4, 345-364.
- Levin, J.R. (1989). 5 A Transfer-Appropriate-Processing Perspective of Pictures in Prose. Advances
 in Psychology, 58, 83-100.
- Levin, J. R., Anglin, G. J., & Carney, R. N. (1987). On empirically validating functions of pictures in
 prose. In D. M. Willows & H. A. Houghton (Eds.). *The psychology of illustration*, Vol. 1, *Basic research*. New York: Springer-Verlag.
- Lord, F. M., & Novick, M. R. (1968). Statistical theories of mental test scores. Reading, MA: Addison Wesley
- Lowe, R.K. (1999). Lowe, R. K. (1999). Extracting information from an animation during complex
 visual learning. *European Journal of Psychology of Education*, 14, 225-244.
- Lowe, R.K. & Schnotz, W. (2008). *Learning with animation: Research implications for design*. New
 York: Cambridge University Press.
- Lowrie, T., Diezmann, C. M., & Logan, T. (2011, September 21). Understanding graphicacy: students'
 sense making on mathematics assessment items. *International Journal of Mathematics Teaching and Learning*. Retrieved from http://www.cimt.plymouth.ac.uk/journal/default.htm
- 1146 Matthews, M. H. (1986). Gender, graphicacy and geography, *Educational Review*, 38 (3), 259–271.
- 1147 Mayer, R.E. (2009). *Multimedia Learning*. Cambridge University Press, Second Edition.
- Mayer, R.E. (2014). *The Cambridge Handbook of Multimedia Learning*. Cambridge University Press,
 Second Edition.
- Levin, J. R., & Mayer, R. E. (1993). Understanding illustrations in text. In B. K. Britton, A. Woodward,
 & M. R. Binkley (Eds.), *Learning from textbooks: Theory and practice* (p. 95–113). Lawrence
 Erlbaum Associates, Inc.
- Mayer, R. E., & Sims, V. K. (1994). For whom is a picture worth a thousand words? Extensions of a
 dual-coding theory of multimedia learning. *Journal of Educational Psychology*, 86(3), 389–401.
 https://doi.org/10.1037/0022-0663.86.3.389
- 1156 Milsom, D. (1987). Basic Graphicacy, Nelson Thornes.
- Moreno, R., & Mayer, R. E. (1999). Cognitive principles of multimedia learning: The role of modality
 and contiguity. *Journal of Educational Psychology*, 91(2), 358–368.
 https://doi.org/10.1037/0022-0663.91.2.358
- Namy, L. L., & Gentner, D. (2002). Making a silk purse out of two sow's ears: Young children's use
 of comparison in category learning. *Journal of Experimental Psychology: General*, 131(1), 5.
- Nunnally, J. C., & Bernstein, I. H. (2010). Psychometric theory(3rd ed.). New York, NY: Tata
 McGraw-Hill.

- Pastore, R., Briskin, J. & Asino, T.I. (2017). The Multimedia Principle: A Meta-Analysis on the Multimedia Principle in Computer-Based Training. In P. Resta & S. Smith (Eds.), *Proceedings* of Society for Information Technology & Teacher Education International Conference (pp. 1044-1050). Austin, TX, United States: Association for the Advancement of Computing in Education (AACE).
- Postigo, Y., & Pozo, J. I. (2004). On the Road to Graphicacy: The learning of graphical representation
 systems. *Educational Psychology*, 24(5), 623–644.
- 1171 Rattermann, M.J. & Gentner, D. (1998). More evidence for relational shift in the development of
 1172 analogy: children's performance on a causal-mapping task. *Cognitive development*, Vol.13, Issue
 1173 4, 453-478.
- Richland, L. E., Morrison, R. G., & Holyoak, K. J. (2006). Children's development of analogical
 reasoning: Insights from scene analogy problems. *Journal of experimental child psychology*,
 94(3), 249-273.
- Richter, J., Scheiter, K., & Eitel, A. (2016). Signaling text-picture relations in multimedia learning: A
 comprehensive meta-analysis. *Educational Research Review*, 17, 19-36
- Roth, W.-M., Pozzer-Ardenghi, L., & Han, J. Y. (2005). *Critical Graphicacy*. Understanding Visual
 Representation Practices in School Science Series: Science & Technology Education Library,
 Vol. 26. New York: Springer. <u>ISBN 1-4020-3375-3</u>.
- Schüler, A. (2017). Investigating gaze behavior during processing of inconsistent text-picture information: Evidence for text-picture integration. *Learning and Instruction*, 49, 2018-231.
- Schmidt-Weigand, F., Kohnert, A., & Glowalla, U. (2010). A closer look at split attention in system
 and self-paced instruction in multimedia learning. *Learning and Instruction*, ??
- Schnotz, W. & Wagner, I. (2018). Construction and Elaboration of Mental Models Through Strategic
 Conjoint Processing of Text and Pictures. *Journal of Educational Psychology*, Vol. 110, No. 6,
 850–863
- Schüler, A. (2017). Investigating gaze behavior during processing of inconsistent text-picture information: Evidence for text-picture integration. *Learning and Instruction*, 49, 218-231.
 https://dx.doi.org/10.1016/j.learninstruc.2017.03.001
- Stevenson, C. E., Bergwerff, C. E., Heiser, W. J., & Resing, W. C. (2014). Working memory and
 dynamic measures of analogical reasoning as predictors of children's math and reading
 achievement. *Infant and Child Development*, 23(1), 51-66.
- Stevenson, C. E., Hickendorff, M., Resing, W. C., Heiser, W. J., & de Boeck, P. A. (2013). Explanatory
 item response modeling of children's change on a dynamic test of analogical reasoning.
 Intelligence, 41(3), 157-168.
- Sung, E. & Mayer, R.E. (2012). When graphics improve liking but not learning from online lessons.
 Computers in Human Behavior, 28, *1618-1625*.
- Tare, M., Chiong, C., Ganea, P., & DeLoach, J. (2010). Less is more: How manipulative features affect
 children's understanding from picture books. *J Appl Dev Psychol.* 31(5):395-400.
- Thibaut, J. P. (1991). *Récurrence et variations des attributs dans la formation de concepts*.
 Unpublished doctoral thesis, University of Liège, Liège.
- Thibaut, J. P., French, R., & Vezneva, M. (2010a). The development of analogy making in children:
 Cognitive load and executive functions. *Journal of Experimental Child Psychology*, *106*(1), 119.
- Thibaut, J. P., French, R., & Vezneva, M. (2010b). Cognitive load and semantic analogies: Searching
 semantic space. *Psychonomic bulletin & review*, *17*(4), 569-574.
- Thibaut, J. P., & Goldwater, M. B. (2017). Generalizing relations during analogical problem solving
 in preschool children: does blocked or interleaved training improve performance? In *CogSci.*,
 July 2017.

- 1212 Thibaut, J. P., & Witt, A. (2015). Young children's learning of relational categories: multiple 1213 comparisons and their cognitive constraints. *Frontiers in psychology*, 6.
- 1214 Uttal, D.H. & Yuan, L. (2014). Using Symbols: developmental perspectives. WIREs Cogn Sci2014,
 1215 5:295–304. doi: 10.1002/wcs.1280
- 1216 Wainer, H. (1980). A test of graphicacy in children. Applied Psychological Measurement, 4, 331–340.
- Wilmot, P.D (1999). Graphicacy as a Form of Communication. *The South African Geographical Journal*, 81(2).
- 1219 Zhao, F., Schnotz, W., Wagner, I., & Gaschler, R. (2019). Texts and pictures serve different functions
- 1220in conjoint mental model construction and adaptation. Memory & Cognition,1221https://doi.org/10.3758/s13421-019-00962-0.